

# **ALP and UltraLog**

## **Overview Briefing**

**May 2002**



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DARPA / Joint Logistics Technology Office (JLTO)



# Logistics Superiority



**Advanced  
Logistics  
Project  
(FY96—  
FY01)**



**UltraLog  
Program  
(FY01—  
FY04)**

## ➤ **End-to-End Control of the Logistics Pipeline**

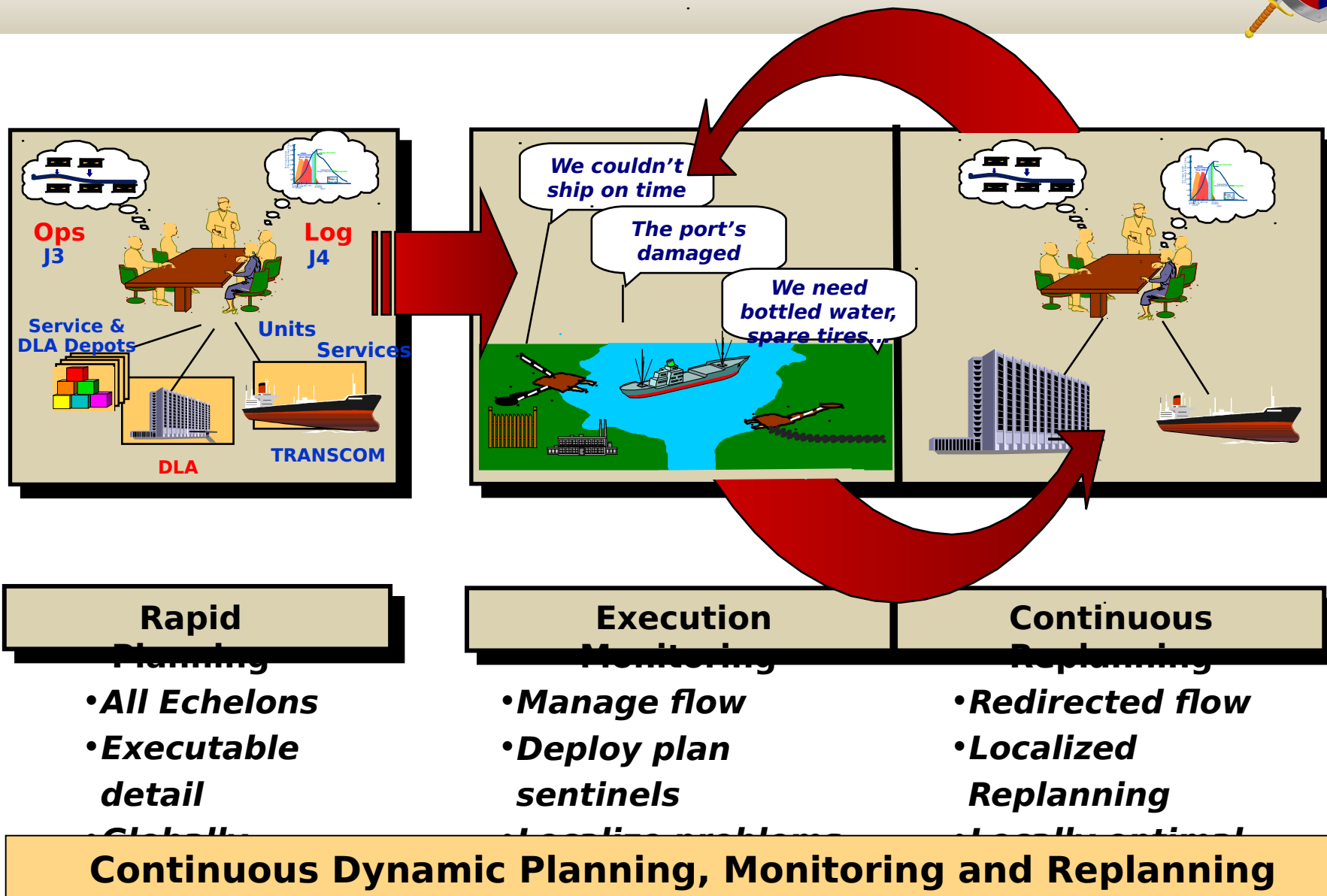
- ★ Fastest ever construction of a level-5 logistics plan (~hour [agents] vs. weeks [humans])
- ★ World's most advanced agent architecture

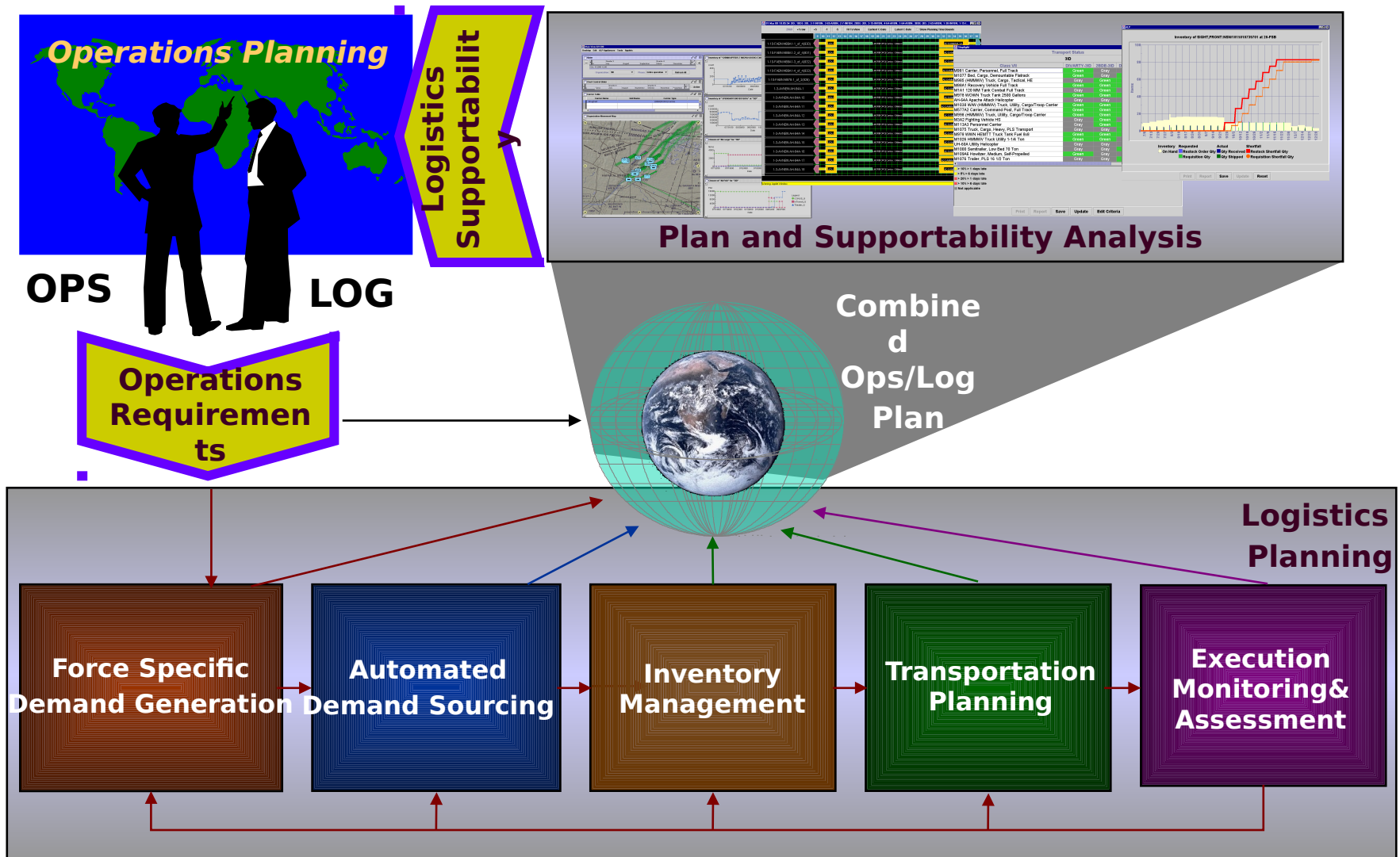
## ➤ **Hardened and Survivable Logistics**

- ★ Robust, Secure, and Scalable logistics agents
- ★ Hardened to withstand simultaneous cyber and kinetic attack



# Future Logistics Vision







# Advanced Logistics

## Project "Grand Challenges"



### Automated Log Plan Generation

- Automate plan development
- Level 5, execution detail
- Build in under 1 hour
- Strong J3/J4 Partnership

### End-to-End Movement Control

- Minimize staging
- Globally optimize lift
- Item level planning

### Execution Monitoring

- Continuously monitor during execution
- Automatically detect deviations
- Selectively correct plan in

### End-to-End Logistics System

### Rapid Supply & Sustainment

- Continuous bottom-up demand generation
- Sourcing virtual DoD/Com inventories

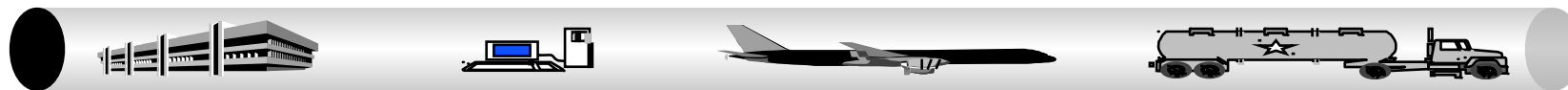


# Advanced Logistics Project (ALP)



## Objective: Getting Control of the Logistics Pipeline...

- Operating at All Echelons, All Phases of Operations
- Continuously Planning, Managing, and Providing Visibility
- Linking all Elements into a Living, Distributed, Global Logistics Framework



**In-Storage**

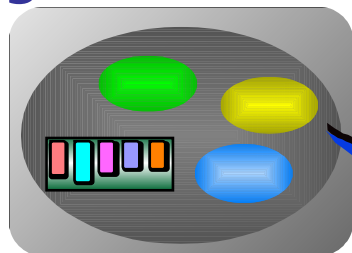
**In-  
Process**

**In-Transit**

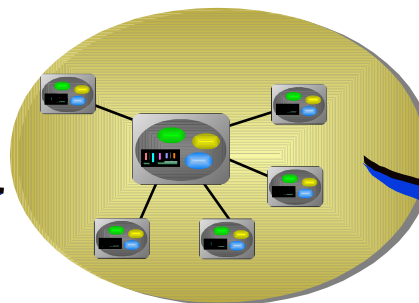
**In-Theater**

## Technical Approach...

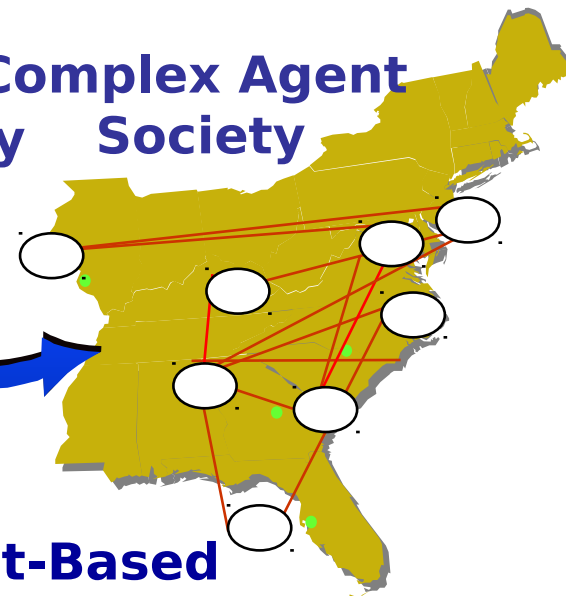
**Basic Building Block  
Agent "Cluster"**



**Agent Community**



**Complex Agent  
Society**



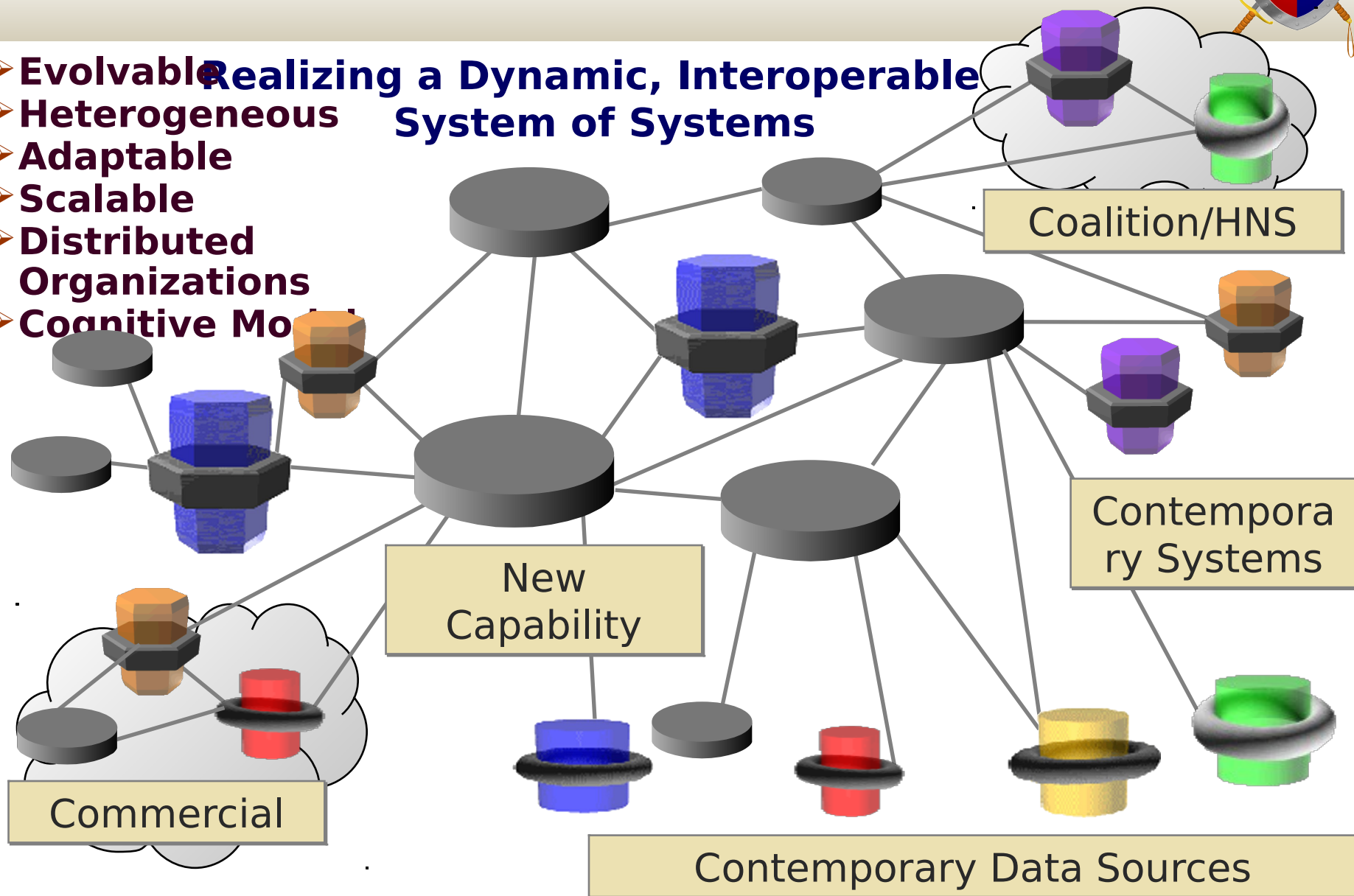
**First Large Scale Distributed Agent-Based  
Application**



# Target Capability



- **Evolvable**
  - **Heterogeneous**
  - **Adaptable**
  - **Scalable**
  - **Distributed Organizations**
  - **Cognitive Models**
- Realizing a Dynamic, Interoperable System of Systems**

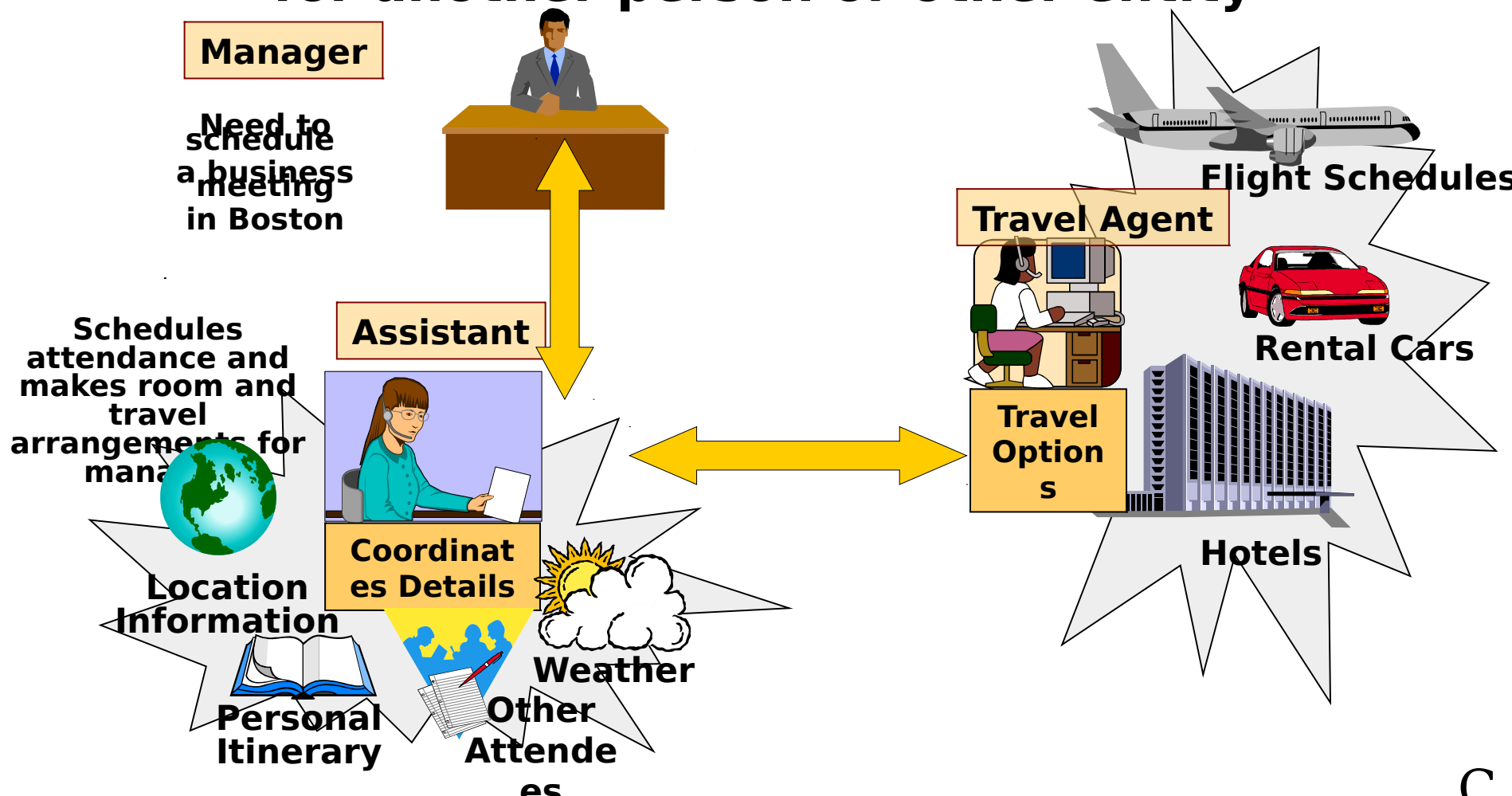






# Concept of an Agent

**An independent person or entity that can autonomously accomplish tasks for another person or other entity**







# What is a Software Agent?



- **Agents are software pieces that autonomously accomplish tasks on behalf of another entity**
- **Agents are a style of computer program**
  - **They execute as machine code just like all other programs**

Typical Properties of Software Agents

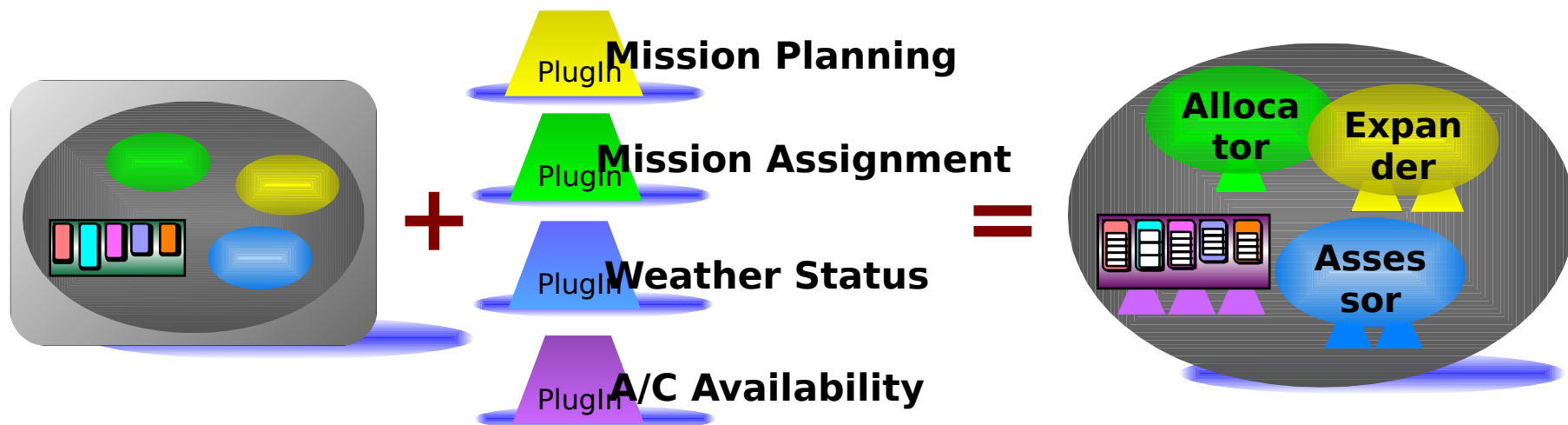
- **They are not magic; just because you program in the agent style doesn't mean you have solved very hard AI problems**
  - **Goal Oriented and Taskable**
  - **Autonomous**
  - **Collaborative**
  - **Adaptive**
  - **Proactive**
  - **Extensible**
  - **Mobile**



# Creating an ALP Agent



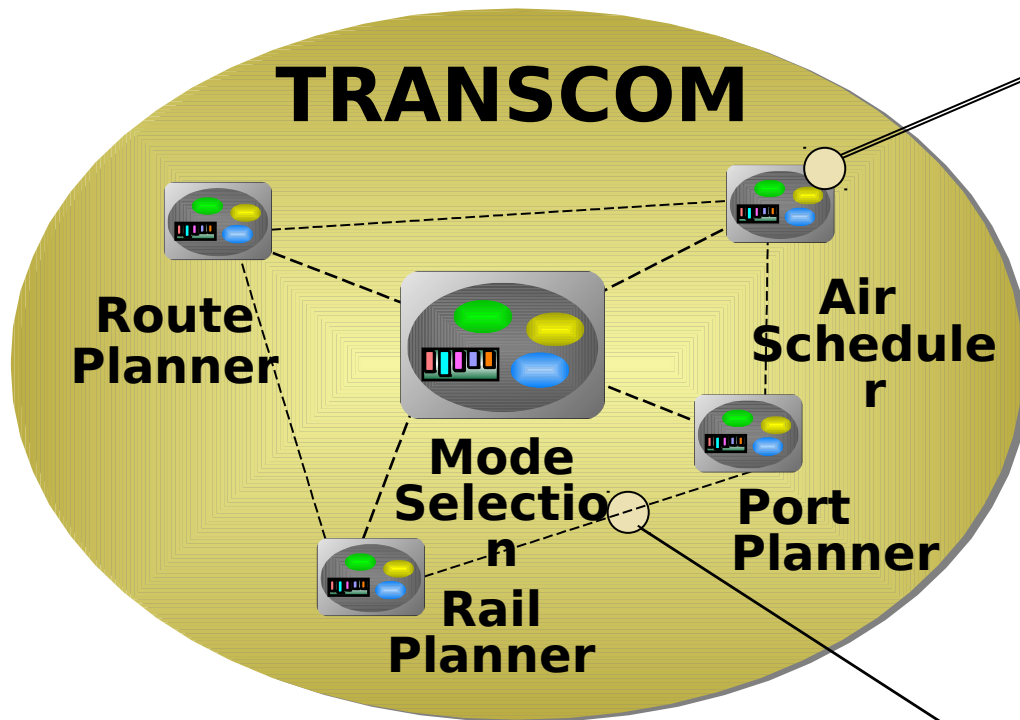
**Generic Agent** + **Business Rules & Processes** = **Domain Specific Agent**



*Agent Architecture* *Air Scheduling Behaviors* *Air Scheduling Agent*



# Building Communities



**Each agent a specialist at part of the organizational process**

**Organization-Level Logistics Business Processes**

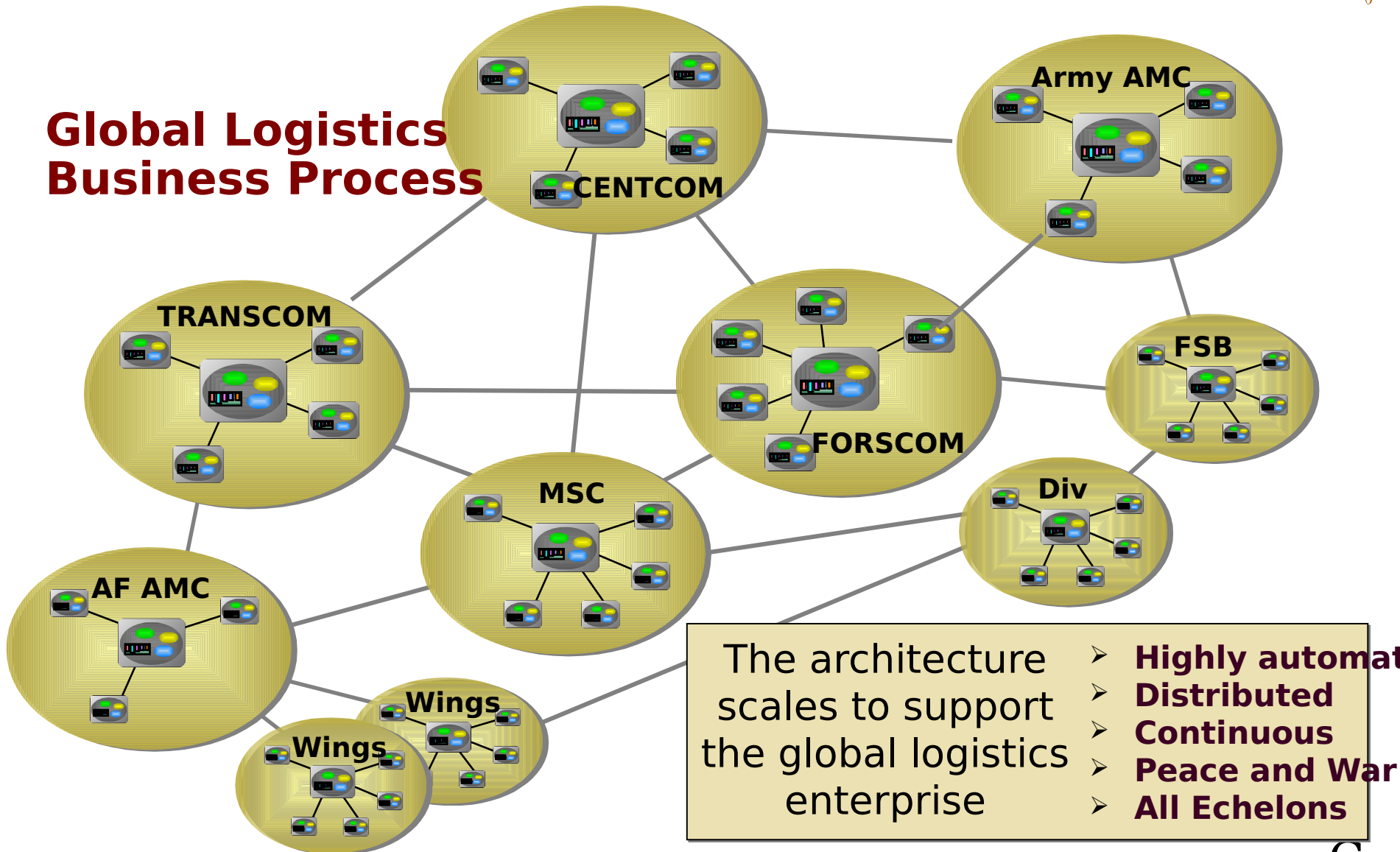
**Agents collaborate to develop integrated organizational plans**

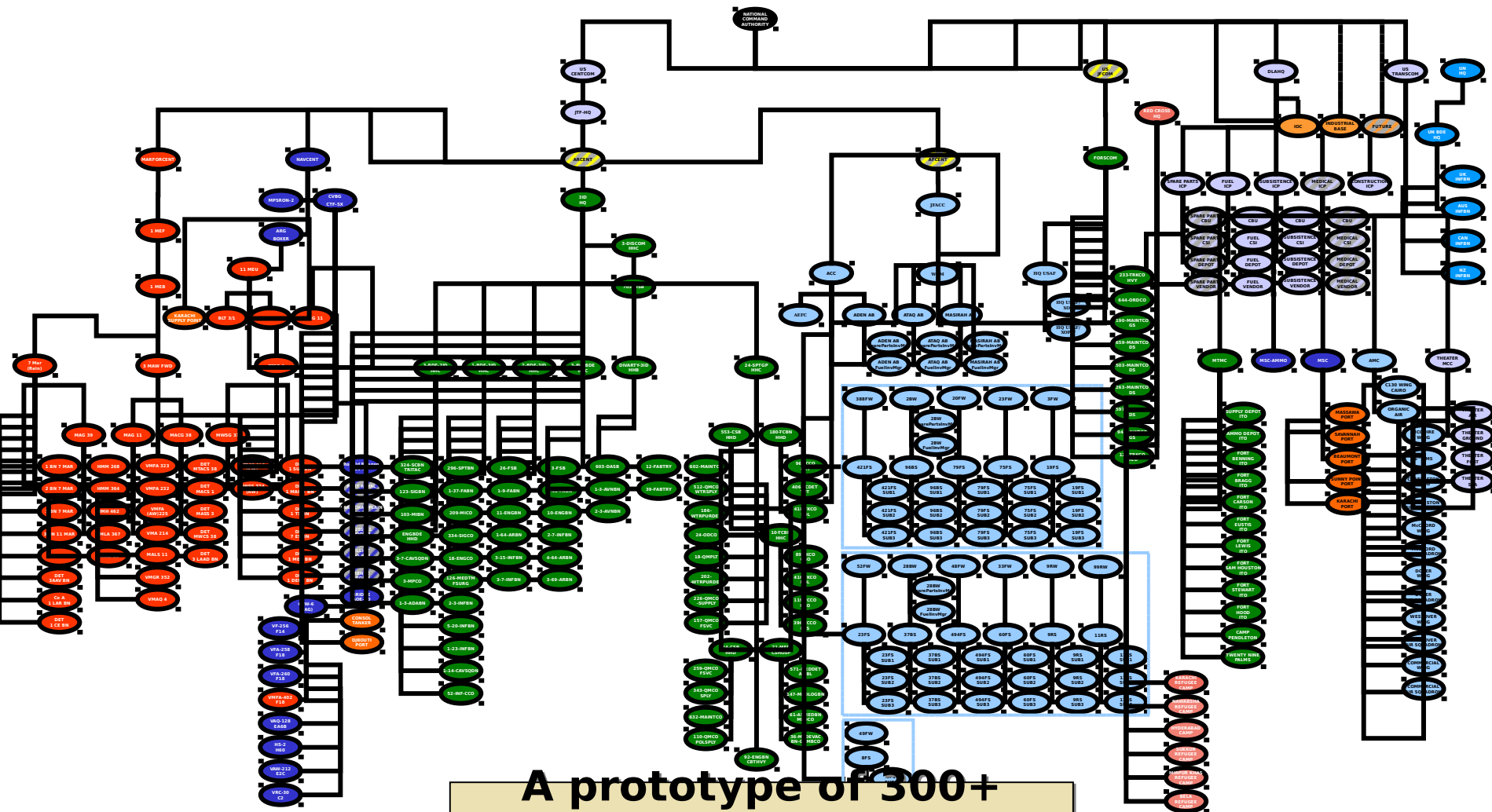


# Building Societies



## Global Logistics Business Process





**A prototype of 300+ organizations, each with one or more agents.**



# ALP Final Functional Demonstration May 2001

## Hypothetical 2005 Force Deployment Plan



5,150 Business Processes  
20,000 Major End Items  
33,000 People  
300+ Organizations  
Classes I, III, IV, V, VIII, IX

**USA**  
IBCT w IAVs  
3ID(-)  
1,000 track  
5,000 wheel  
66 artillery  
23,500 people

**USAF**  
2 AEFs  
40 F16  
16 F15

**USMC**  
MEU  
MEB  
58 tanks  
135 AAV/LAV  
30 artillery  
73 fixed-wing A/C  
75 rotary-wing A/C  
100 people

**USN**  
Ronald Reagan CVBG  
Essex ARG

  
**Peacemaking  
Area of Operations**

**Cyclone  
area:  
10,000 dead  
250K  
refugees**

**Flooding**

**Humanitarian Relief**

 **ISB**

 **AO**

 **HR**

C-

C+20

C+6

C+18

**SSC**

**Pre**

**Deploy**

**Peace Making**

**Peace Keeping**

**Aug 15**

**ment  
Sep 4**

**HR**

**Nov 4**

**Transition/Redepl**

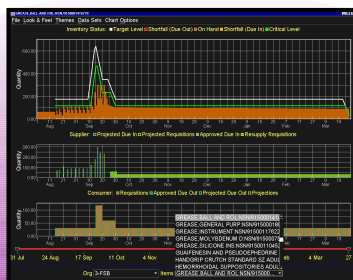




# Slices of the Plan

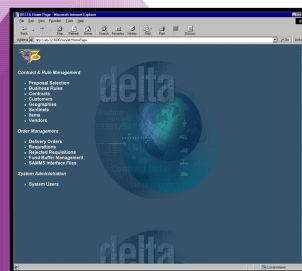


## Inventory Management

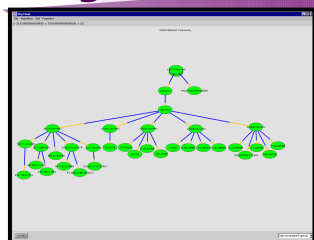


## Log Plan

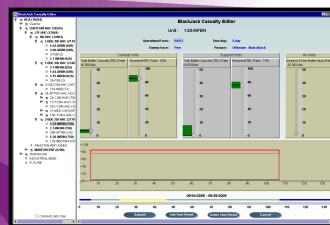
## Sourcing



## Organization

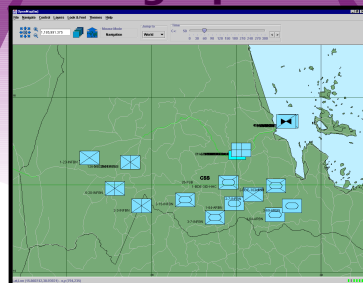


## Medical

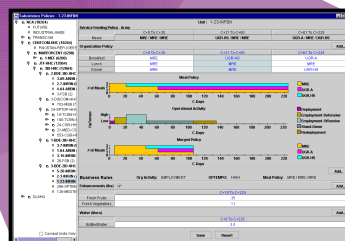


## TPFDD

## Geographic



## Subsistence



## Elements of The Plan

300 orgs, 33,000 people,  
20,000 MEIs

4 services, DLA, TRANSCOM  
HNS, NGOs, Coalition Forces

Transportation Fort to In-  
Theater Dest classes I, II,  
IV, V, VIII, IX

Time-Phased  
demand/sourcing

DS/GS Maint, Material

## Elements of The Demo

ExB Distribution

3 ExB Distribution

Multiple concurrent

operations

## Elements of The Society

300+ agents, 30 machines

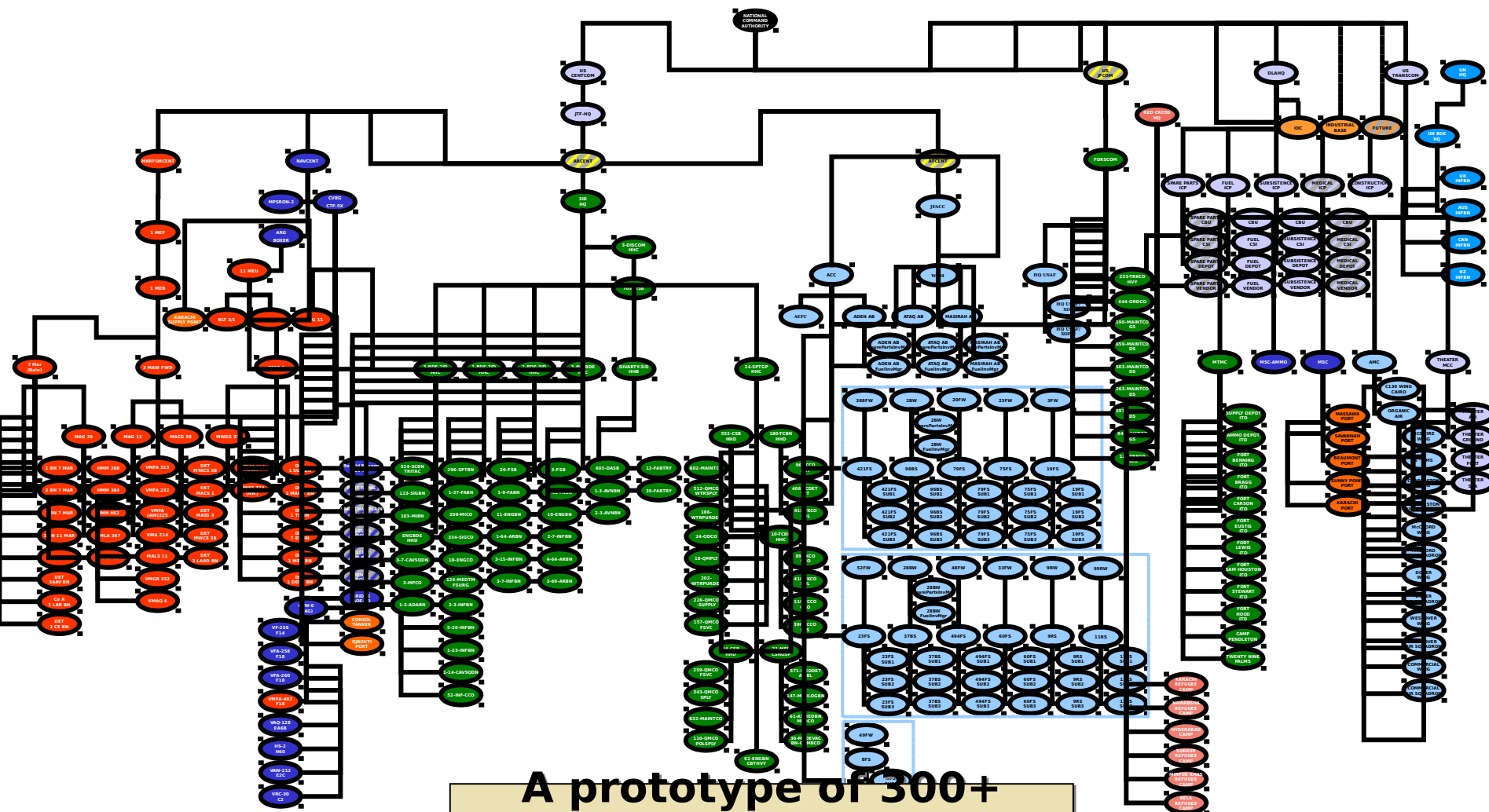
Standard NT/Linux

machines





# The ALP Prototype Society



A prototype of 300+ organizations, each with one or more agents.



# Development of the Log Plan



## 2 Course of Action Passed @ $t=0$

Time Phased  
Mission

Requirements

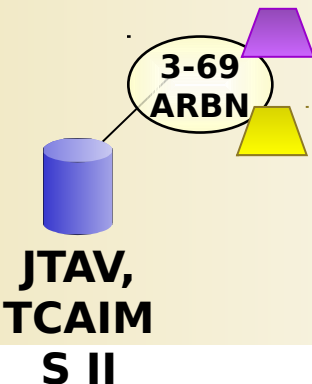
- Mission Activity
- Location Requirements (RDD, EAD, etc.)

## 3 Operational Requirements & Policies

Log Plan Development



## Data & Plugins



Demand Generation

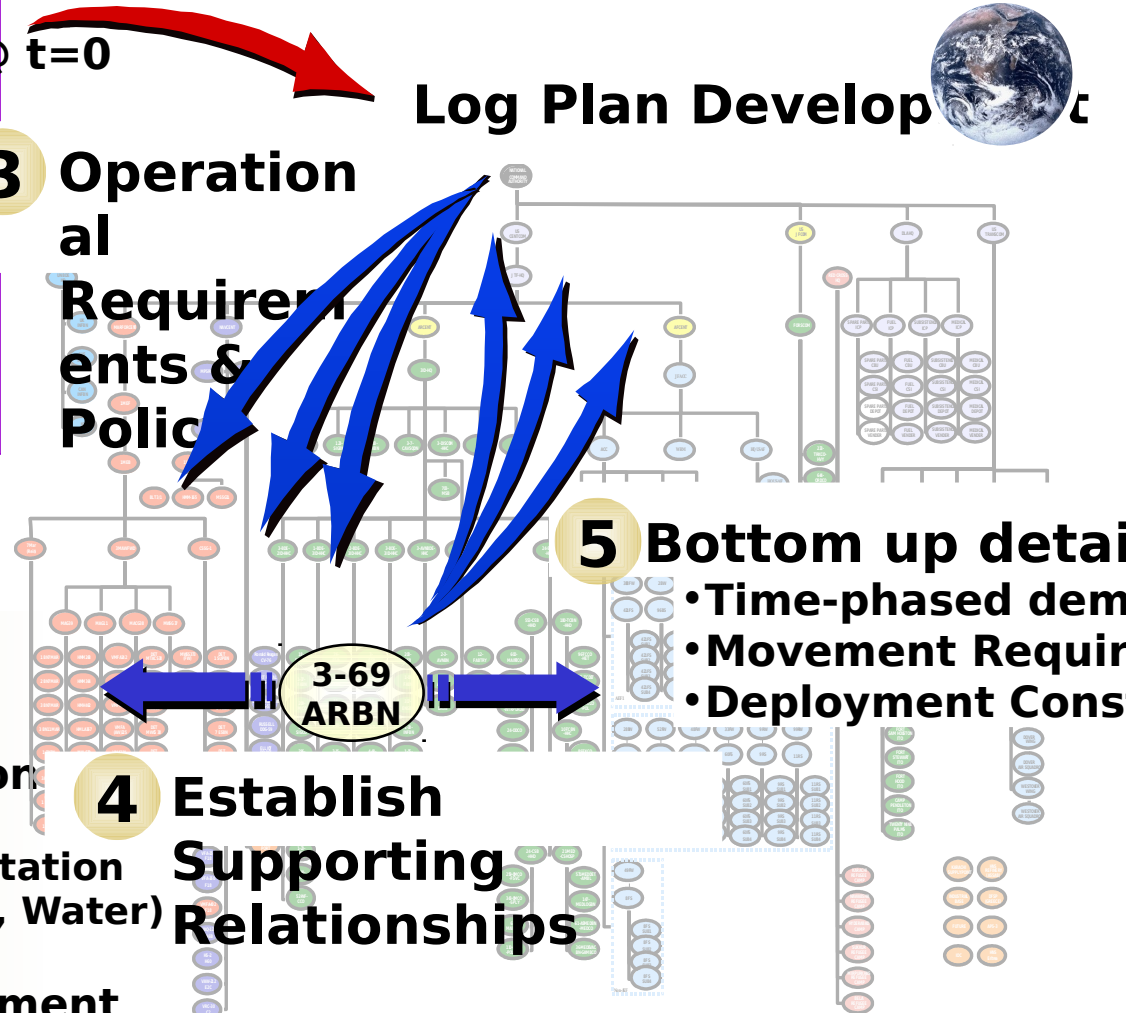
- Supply
- Strategic Transportation
- Subsistence (Food, Water)
- Major End Items

Inventory Management

## 4 Establish Supporting Relationships

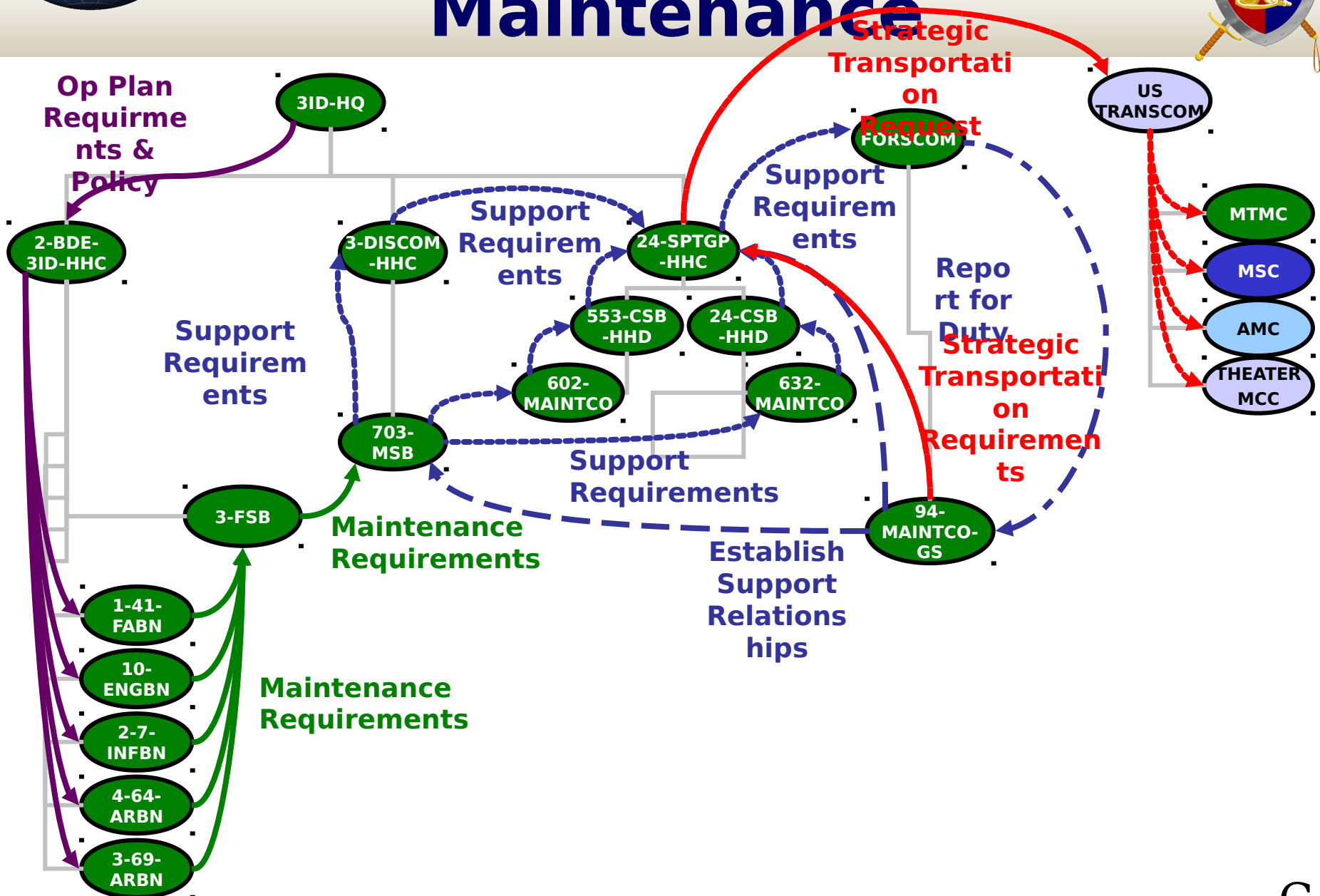
## 5 Bottom up detail

- Time-phased demand
- Movement Requirements
- Deployment Constraints





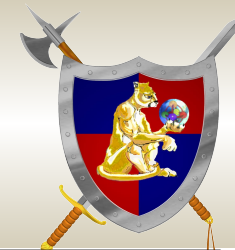
# Example Thread: Maintenance



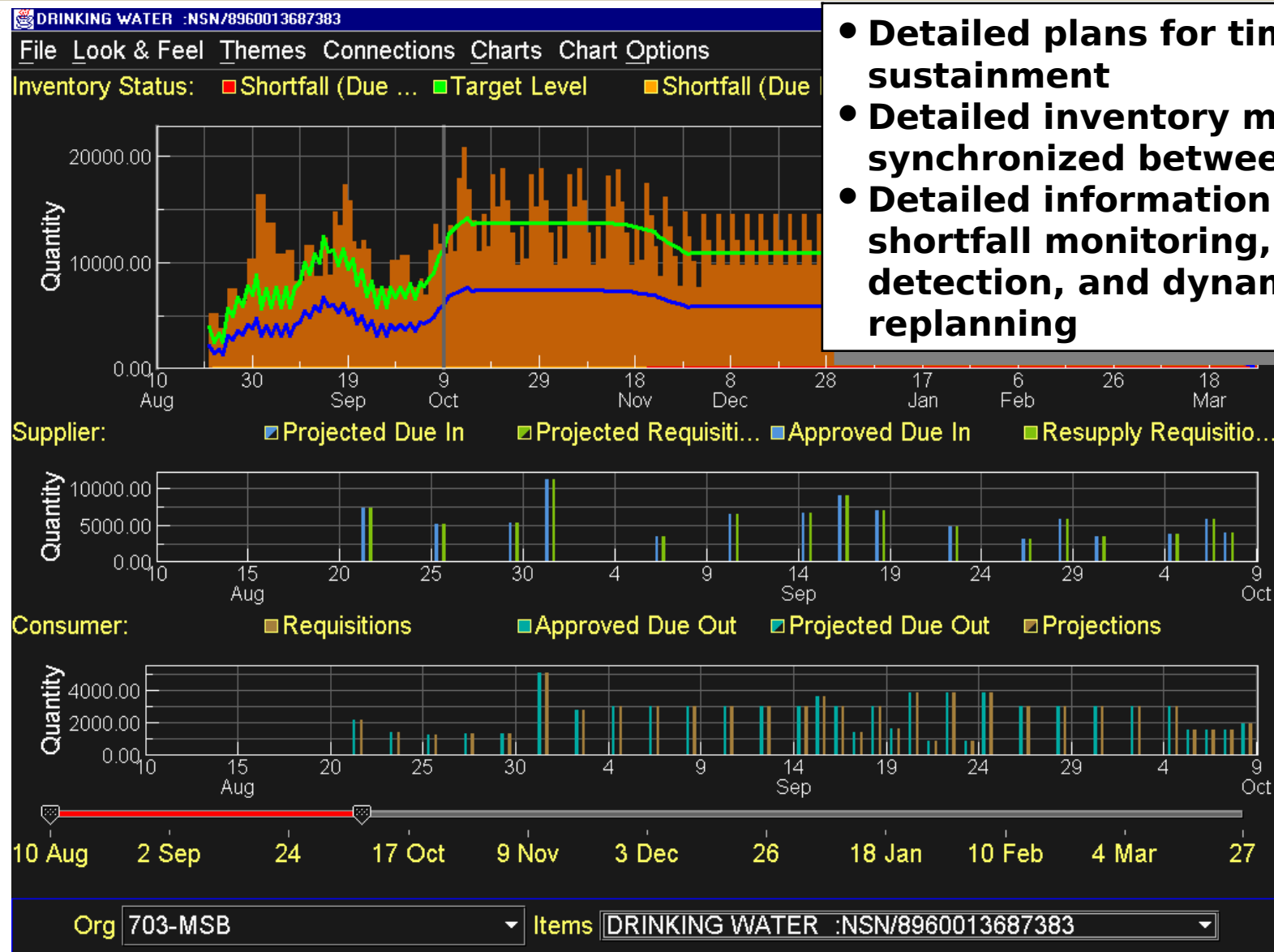


# Logistics Plan View

## Detail Inventory View



- Detailed plans for time-phased sustainment
- Detailed inventory management synchronized between echelons
- Detailed information allows shortfall monitoring, trend detection, and dynamic replanning





# Class I Demand Generation



### Subsistence Policies - 3-69-ARBN

- 1-BDE-3ID-HHC (907)
  - 103-MIBN (404)
  - 123-SIGBN (691)
- 2-BDE-3ID-HHC (1512)
  - 1-41-FABN (702)
  - 10-ENGBN (444)
  - 2-7-INFBN (826)
  - 3-69-ARBN (605)
  - 3-FSB (2)
  - 4-64-ARBN (605)
- 24-SPTGP-HHC (1542)
  - 3-7-CAVSQDN (771)
- 3-AVNBD-HHC (82)
- 3-BDE-2ID-HHC (938)
- 3-DISCOM-HHC (220)
  - 3-MPCO (160)
  - 324-SCBN-TRITAC (45)
- DIVARTY-3ID-HHB (255)
  - ENGBDE-3ID-HHD (57)
- MARFORCENT (4812)
- NAVCENT
- ARG
- 11-MEU
  - 3-1-BLT
  - HMM-165
  - KARACHI-SUPPLY
  - MSSG-11
- RED-CROSS-HQ
  - BELA-REFUGEE
  - HYDERABAD-REF
  - KARACHI-REFUGEE
  - MIRPURKHAS-REF
  - NAWABSHA-REF
  - SUKKUR-REFUGEE
- MPSRON-2
- DLAHQ
  - ConstructionICP
- FuelICP
  - FuelCBU
  - FuelCSI
  - FuelDepot
  - FuelVendor
- MedicalICP

Unit: 3-69-ARBN

### Service Feeding Policy - Army

|       | C+0 To C+20     | C+21 To C+60       | C+61 To C+225        |
|-------|-----------------|--------------------|----------------------|
| Meals | MRE / MRE / MRE | UGR-HS / MRE / MRE | UGR-A / MRE / UGR-HS |

### Organization Policy

|           | C+0 To C+20 | C+21 To C+60 | C+61 To C+225 |
|-----------|-------------|--------------|---------------|
| Breakfast | MRE         | UGR-HS       | UGR-A         |
| Lunch     | MRE         | MRE          | MRE           |
| Dinner    | MRE         | MRE          | UGR-HS        |

#### Meal Policy

#### Operational Activity

#### Merged

#### Business Rules

Org Activity: EMPLOYMENT

Enhancements (lbs) ☒

Fresh Fruits

Fresh Vegetables

Water (liters)

BottledWater

- **Feeding policy editor**
- **Op tempo time phased demand**
  - Individual rations: Meal, Ready-to-Eat (MRE), Humanitarian Daily Rations (HDR)
  - Group rations: Unitized Group Rations (Heat & Serve and A options), Unitized B and Unitized T rations
  - Bottled water
  - Supplements: UHT milk, pouch bread, cereal
  - Enhancements: fresh fruit & vegetables



# Health/Medical Services: Class VIII Casualty Editor



**BlackJack Casualty Editor**

Unit : 3-69-ARBN

Operational Form : **Stability & Support Operations (SASO)**      Time Avg : **5-day**

Enemy Force : **Peer**      Posture : **Offensive - Main Attack**

| Combat Units  | Support Units   | All Units   |
|---|---|---|
| <b>Total Battle Casualty (TBC)</b><br>Rate : 4/1000/day<br> | <b>Total Battle Casualty (TBC)</b><br>Rate : 0/1000/day<br> | <b>Disease &amp; Non-Battle Injury</b><br>Rate : 2/1000/day<br> |
| <b>Wounded/TBC Ratio : 85%</b><br>                          | <b>Wounded/TBC Ratio : 75%</b><br>                          |   |

Selected F

Submit      Add Time Per

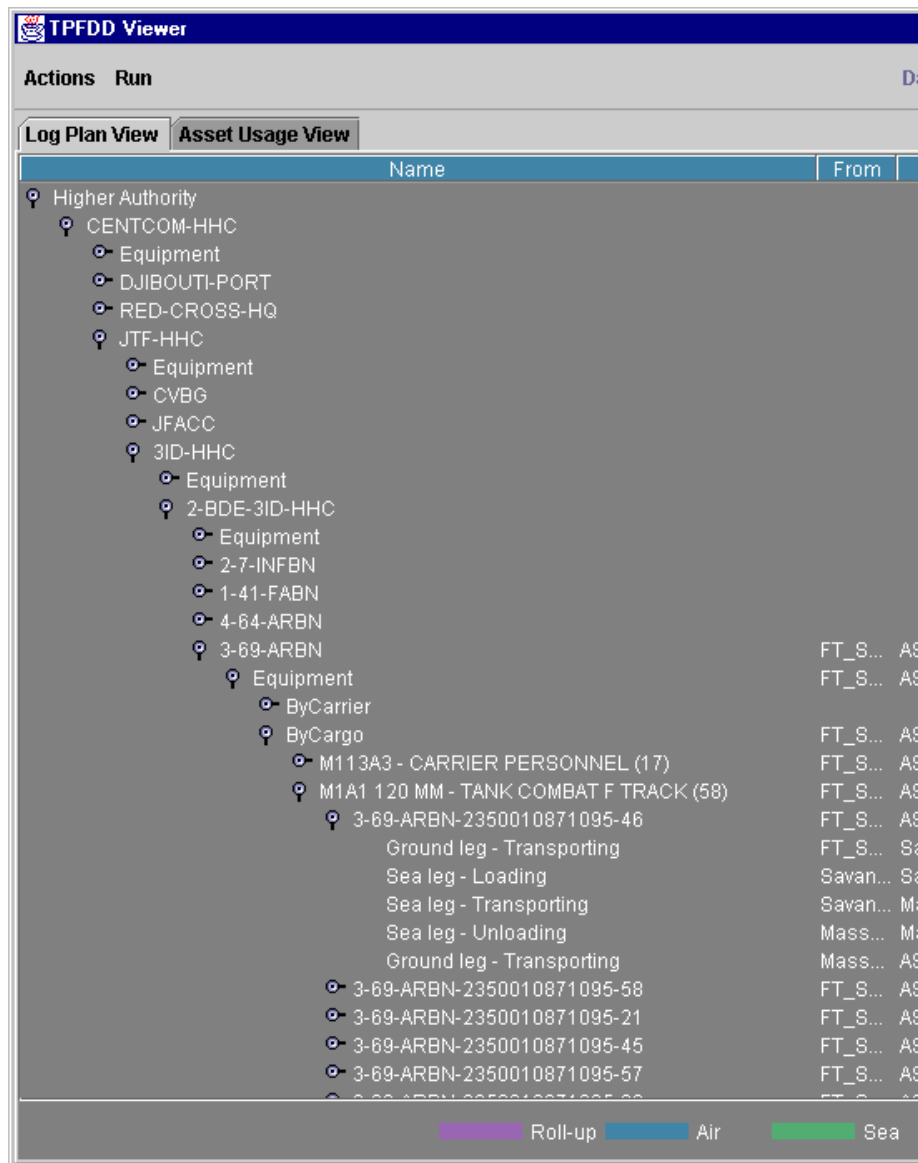
☐ Combat Units Only  
☒ Propagate

## • Demand generation and sourcing of Class VIII

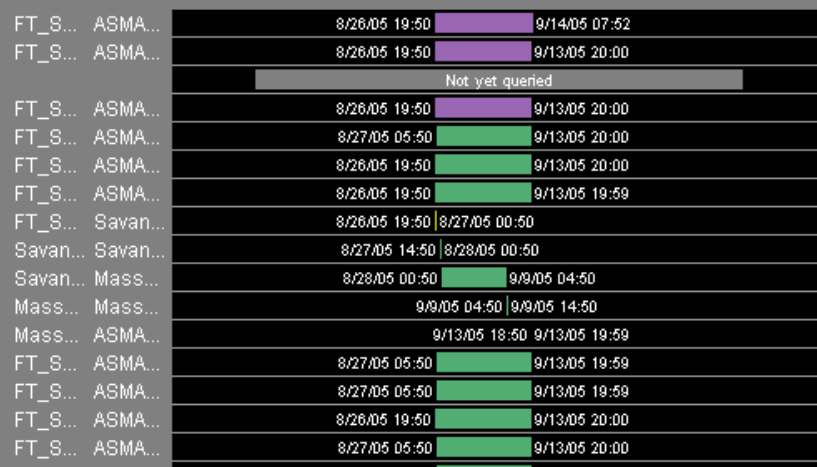
- Current assemblages updated yearly
- dynamically create assemblage requirements specific to the operation and forces
- User editable casualty rates and patient conditions
- Doctrine based demand generation



# Logistics P



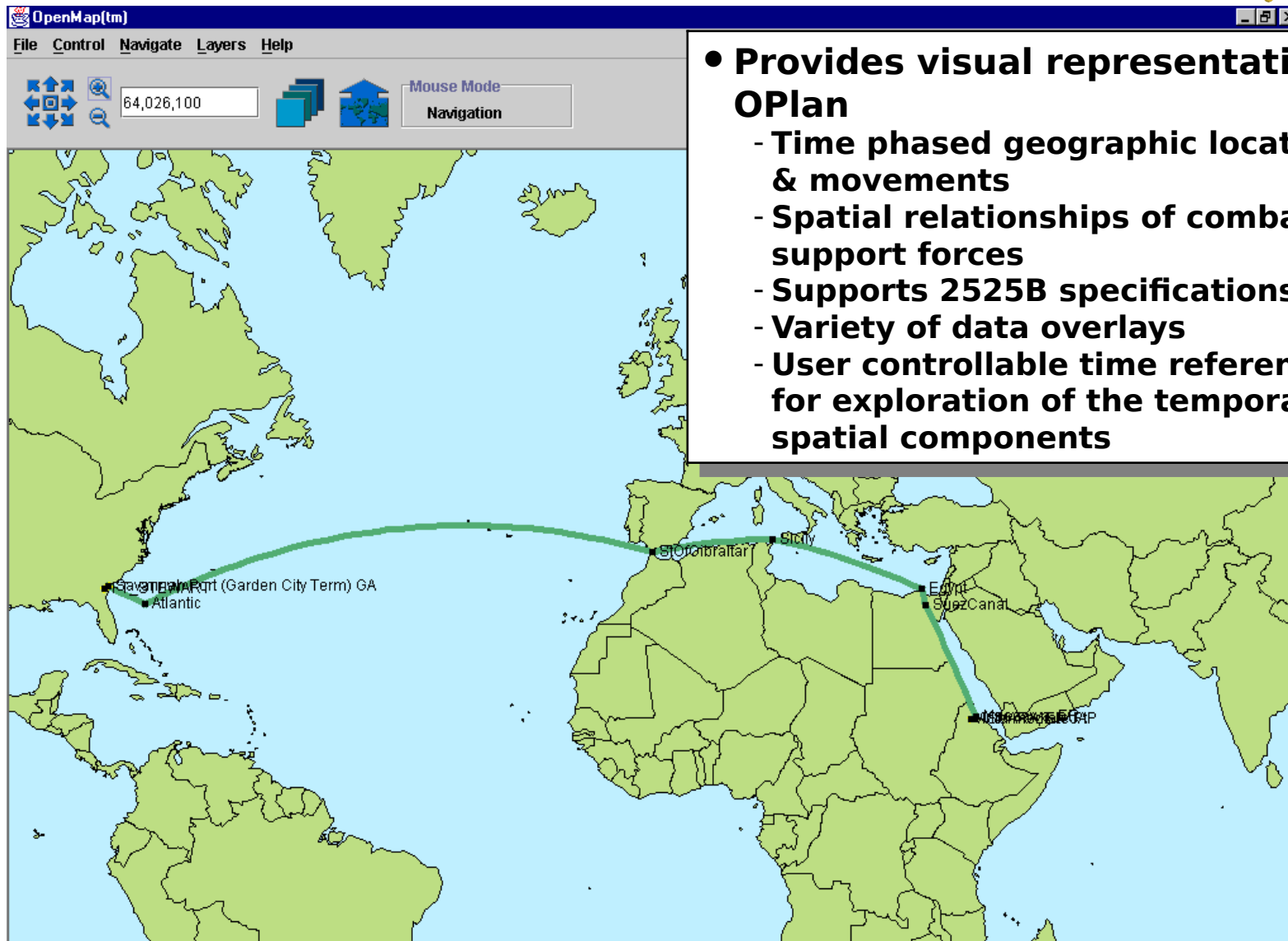
- Shows level 5 details of resulting log plan
- Supports extensive drill down to individual leg of strategic and theater transportation plans
  - By organization, equipment/material, & carrier
  - Tabular and graphical routes & utilization data
- Asset utilization views by carrier type
- Generate user defined TPFDD view on demand
  - By organization, equipment/material, & carrier
  - Flexible data aggregation capabilities







# Mapping Component



- **Provides visual representation of OPlan**

- Time phased geographic locations & movements
- Spatial relationships of combat and support forces
- Supports 2525B specifications
- Variety of data overlays
- User controllable time reference for exploration of the temporal-spatial components



# DELTA Requisitions Interface



Requisitions - Microsoft Internet Explorer

File Edit View Favorites Tools Help

Back Forward Stop Refresh Home Search Favorites History Mail Print Edit Discuss

Address http://alp-16.8000/servlet/RequisitionServlet?command=SHOW\_TABLE&universalTableId=RequisitionServlet\_Table

delta Home Requisitions Delivery Orders Fund Buffer Management Rejected Requisitions SAMMS Interface

## Requisition Summary

Search Criteria

Document Number:

Status:  Lowest Priority

891500V264926 NSN  Date Start

Project Code  Date End

Match Limit

☐ Include Test Requisitions

Search

Create a new Requisition:

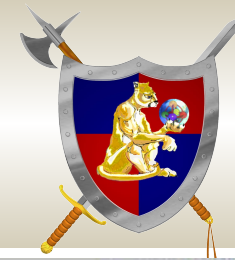
| Document Number | Requisitioner | Item ID (NSN) | Quantity | Priority | RDD        | Req Status          | Status Detail                          |
|-----------------|---------------|---------------|----------|----------|------------|---------------------|--|
| AC046052321061  | AC0460        | 891500V264926 | 618      | 5        | 08/20/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052561060  | AC0460        | 891500V264926 | 557      | 5        | 09/13/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052701059  | AC0460        | 891500V264926 | 57       | 5        | 09/27/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052721058  | AC0460        | 891500V264926 | 108      | 5        | 09/29/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052741057  | AC0460        | 891500V264926 | 166      | 5        | 10/01/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052781056  | AC0460        | 891500V264926 | 579      | 5        | 10/05/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052811055  | AC0460        | 891500V264926 | 138      | 5        | 10/08/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052841054  | AC0460        | 891500V264926 | 161      | 5        | 10/11/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052901053  | AC0460        | 891500V264926 | 193      | 5        | 10/17/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052921052  | AC0460        | 891500V264926 | 125      | 5        | 10/19/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052941051  | AC0460        | 891500V264926 | 212      | 5        | 10/21/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046052981050  | AC0460        | 891500V264926 | 240      | 5        | 10/25/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046053021049  | AC0460        | 891500V264926 | 240      | 5        | 10/29/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |
| AC046053021337  | AC0460        | 891500V264926 | 171      | 5        | 10/29/2005 | Sourced (tentative) | ERITREAN PRODUCE COMPANY:DEPOTX50XXERI |

Done

- Automatic sourcing of service generated requisitions
- Contract management
- Business process management
- Contemporary systems interfaces



# DELTA Rule Engine



**Rule Editor**

Contract "HNSOIL01ERTRA" cannot fulfill requisitions when the Requisition's Required Delivery Date is after 06/01/2005 and the Requisition's Required Delivery Date is earlier than 10/01/2005.

Rule Nam... Host-Nation-Support-Not-Available

Action: Exclude ☐ Testing

**Rule Conditions**

| Conditions              |                 |               |        |                          |        |
|-------------------------|-----------------|---------------|--------|--------------------------|--------|
| Contract ID             | is              | HNSOIL01ERTRA | Browse |                          | Delete |
| Required Delivery Date  | is after        | 06/01/2005    |        | <input type="checkbox"/> | Delete |
| Required Delivery Da... | is earlier than | 10/1/2005     |        | <input type="checkbox"/> | Delete |

Rule updated.


Warning: Applet Window

- **Modify business rules in response to changes in source availability and business objectives**




# ALP Products



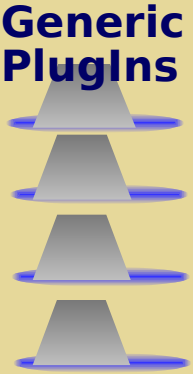


## Cougar



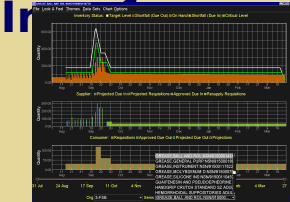
### Generic Agent

- Architecture Document
- PlugIn Developer Guide



### Generic Plugins

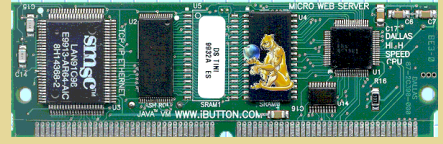
- Scheduler
- Assessor
- Inventory Management
- Skills based Personnel Management
- Demand Generation
- Sourcing



### Generic User Interface


- Inventory Viewer
- Map Viewer
- Organizational Viewer
- Assessment Viewer

### Micro Edition



- Sensor Web Robotics
- Actuators
- Sensors


### Tools



- Three Tier UI Framework
- Scalability Tester
- Configuration Management
- Dynamic Configuration
- Contracts Base Management
- CSMART

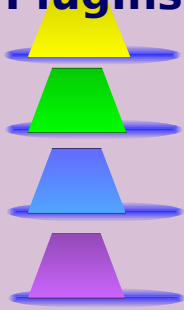
### Training

- Basic Course
- Advanced Course



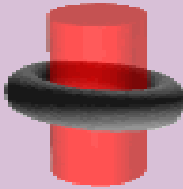
## ALP Prototype

### Military Specific Plugins



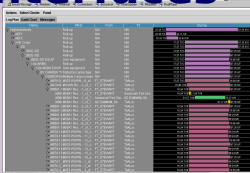
- Scheduler (sea, air, overland, rail, ISB Transshipment)
- Skills based Personnel Management (Army DS/GS Maintenance)
- Demand Generation (I,III,V,VII,VIII,IX)

### Wrappers & Interfaces



- Sourcing (I,III,V,VII,VIII,IX)
- TCAIMS II, GTN, JTAV
- SAMMS, POPS, MOMS
- World Wide Port System
- ULLS
- etc. ...

### Military User Interfaces



- TPFDD Viewer
- Medical Demand Views
- DELTA Viewer
- Subsistence



# Overall Accomplishments

- **World's most advanced agent architecture**
- **Fastest ever construction of a level-5 logistics plan (~hour [agents] vs. weeks [humans])**
- **A mature distributed information systems technology for realization of the next-generation global logistics enterprise**

**We Have Demonstrated the Power of  
Agent Technologies for Global  
Operations and Logistics**



# Logistics Superiority



**Advanced  
Logistics  
Project  
(FY96—  
FY01)**



**UltraLog  
Program  
(FY01—  
FY04)**

## ➤ **End-to-End Control of the Logistics Pipeline**

- ★ Fastest ever construction of a level-5 logistics plan (~hour [agents] vs. weeks [humans])
- ★ World's most advanced agent architecture

## ➤ **Hardened and Survivable Logistics**

- ★ Robust, Secure, and Scalable logistics agents
- ★ Hardened to withstand simultaneous cyber and kinetic attack





# The Context of UltraLog Survivable Systems Research



## ➤ Core challenges

- ★ *Environmental Dynamism:* Security will fail, machines will fail or be destroyed, bugs will happen, the environment will change at high velocity
- ★ *Multiple Simultaneous Threats:* Information warriors will target our software; kinetic warriors will target our hardware
- ★ *System Complexity:* Coalition operations, deep supply chains, and other modern teaming and trust arrangements create massive interdependencies
  - ⊕ Systems-of-systems lack the unified architecture and controls typical of traditional fault-tolerant systems



## ➤ Security approaches **Security barriers alone will not result in a survivable system**

## ➤ Logistics is the right domain

- ★ High Payoff: Today's logistics systems are stove-piped, vulnerable, wasteful and cannot achieve DoD transformation objectives
- ★ Correct Structure: Involves all the above issues of survivability
- ★ Previous Work: Leverage the results of the Advanced Logistics Project





# Survivable Operations

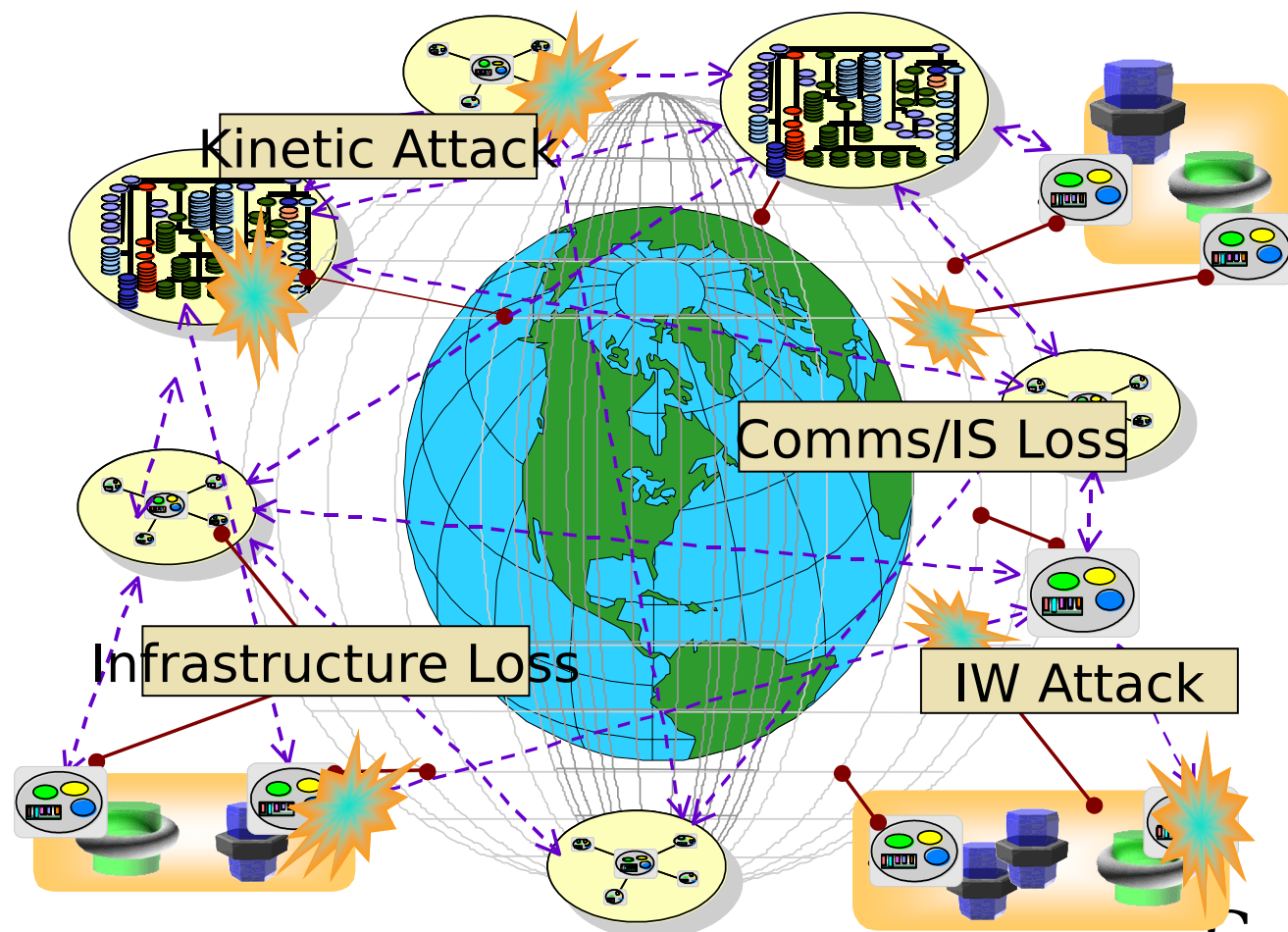


The Advanced Logistics Project got control of the global logistics pipeline for moderately stable environments using commercial grade security (PKI, VPN, etc...)

However, the Cougaar technology has not been hardened to be survivable in the chaos of war.

distributed agent systems survivable?

2) How can Agent technology enable





# Survivable Operations



STRETCH GOAL: The world's most survivable information infrastructure

## Major Region Contingency

180 Days of Global Operations  
> 1000 Organization Society



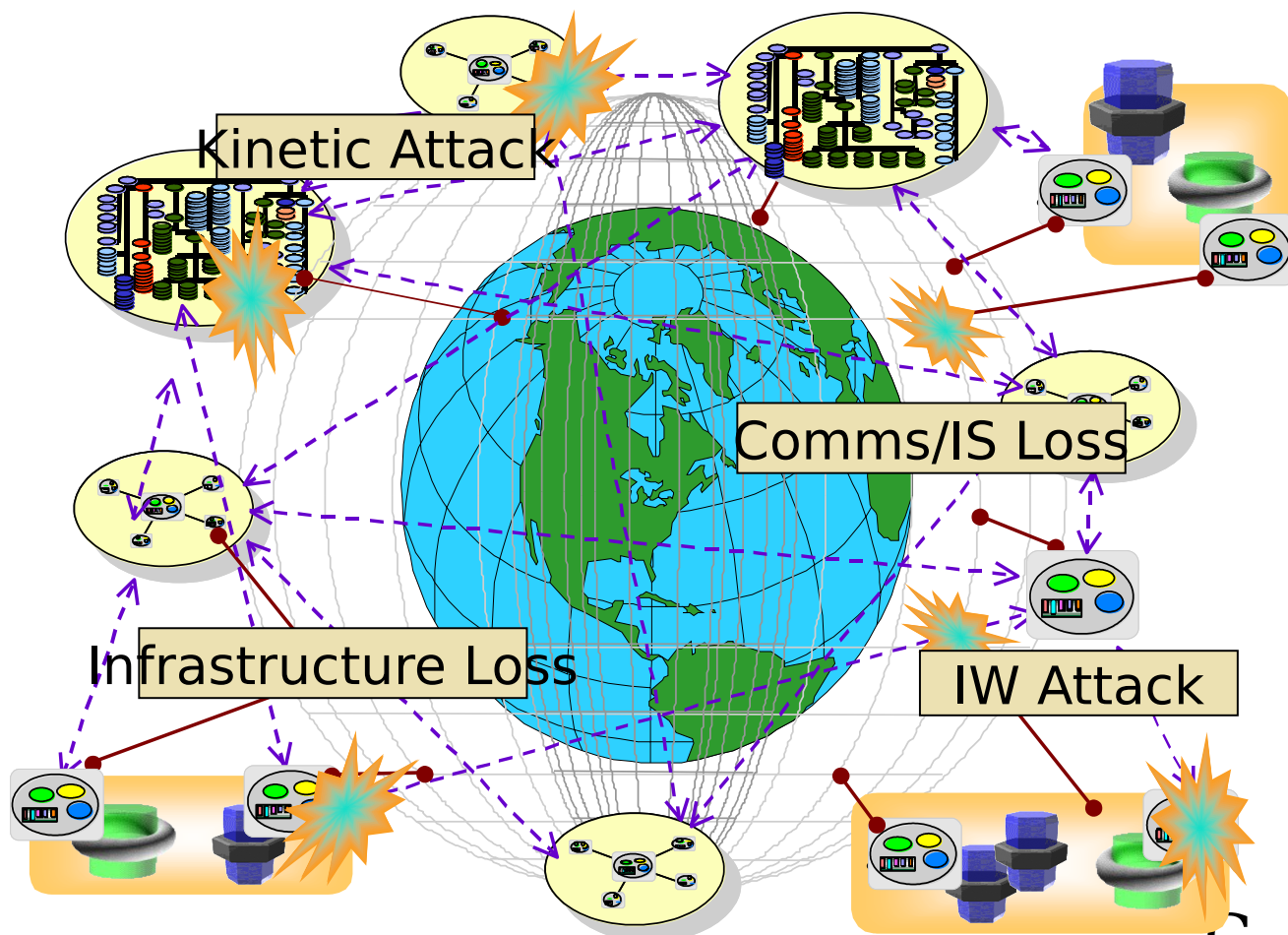
## Highly Chaotic Environment

Up to 45% infrastructure loss  
Directed Enemy IW Attack



## Survivable Operations

< 20% Capability Loss  
< 30% Performance Hit





# The UltraLog Program



## ➤ A survivable logistics information system

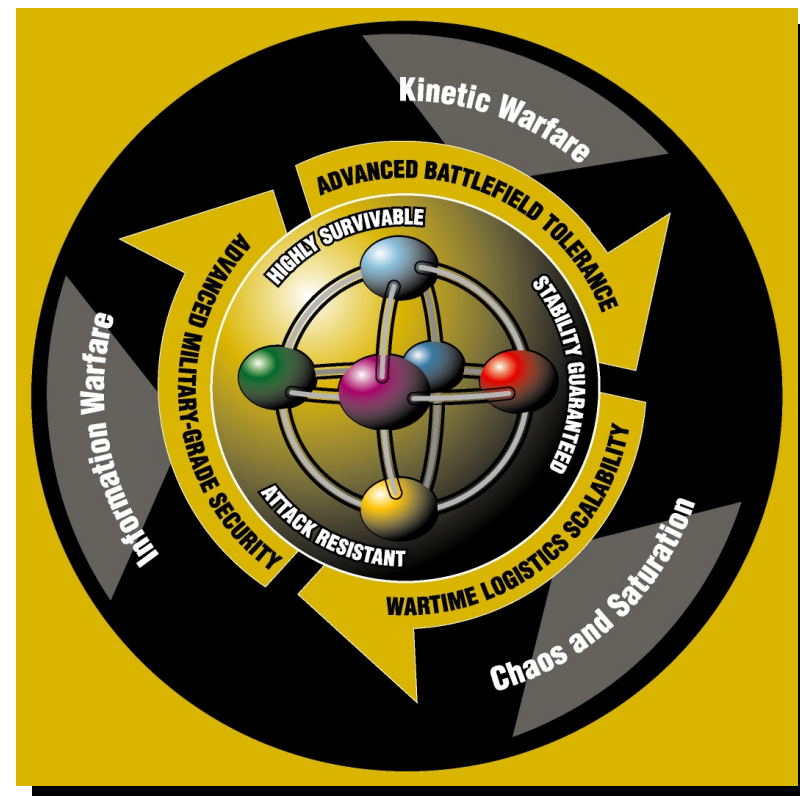
- ★ Show continuity of operations while under extreme stress
- ★ Build on a sophisticated agent workflow framework

## ➤ A strategy for technical success

- ★ Treat survivability as an **emergent** property
- ★ Develop a distributed agent-based interoperable system of systems, providing:
  - ⊕ **Security** – Protect confidentiality and integrity of data and resources
  - ⊕ **Robustness** – Resist, contain, and recover from damage
  - ⊕ **Scalability** – Stable under rapid changes in size of tasks and resources
- ★ Assume that best practices of operating systems and network security frequently **fail**
- ★ Balance security, scalability and robustness in a continuous **tradeoff**

## ➤ Two pronged transition approach

- ★ Applications to DoD (DLA, GCSS...)
- ★ Commercial adoption via open source model





# Overall UltraLog Strategy



## ➤ Use Cougaar as a Survivability Laboratory

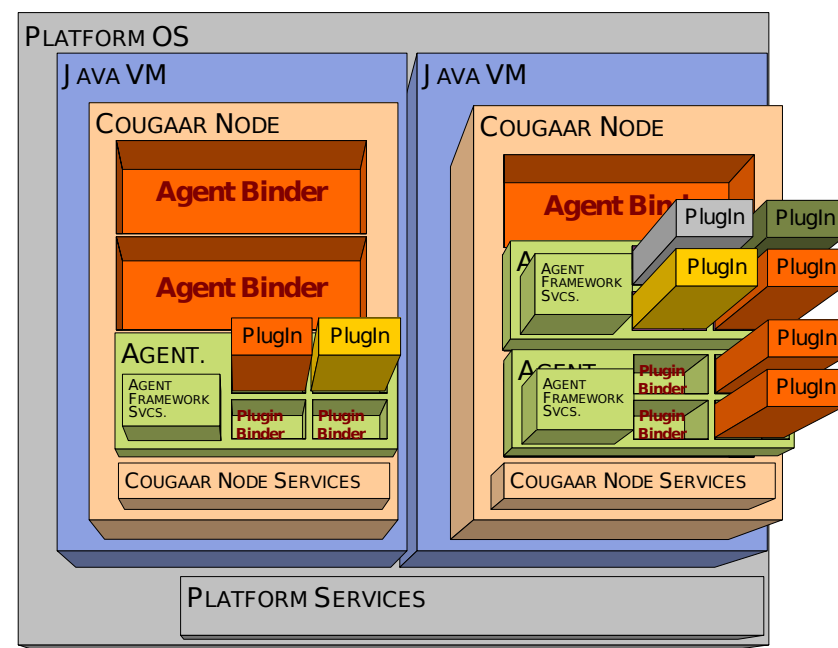
- \* Agent-based design offers new survivability techniques for large distributed systems
- \* Inherit logistics domain functionality from the Advanced Logistics Project

## ➤ Implement Mechanisms for Cougaar Security, Scalability, and Robustness

- \* Assume some attacks will get through. Our success at adapting and recovering will define the survivability of our system
- \* Control UltraLog society behavior by balancing logistics functionality and system survivability
- \* Adapt society task flows to the resources available and the current threat condition

## ➤ Assert and Support a Survivability Claim

- \* Use empirical and analytic means to assess the validity of our survivability claim
- \* Develop appropriate metrics and test methods
- \* Manage program based on the results of periodic assessments and red team experimentation



## Cognitive Agent Architecture (Cougaar) Platform



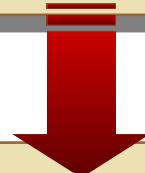
# UltraLog Survivability Claim



**UltraLog will act to maximally preserve society function under stress, in accordance with policy**

- **Function** is defined by requirements
  - \* Measures of Effectiveness, Operational Issues, Measures of Performance, Data Requirements, and the MAU score
  - \* UltraLog has both Logistics MOPs and Security MOPs
- **Stress** is defined by the UltraLog program goals and threat environment
  - \* Define Security, Scalability, Robustness stresses
  - \* Apply stresses singly, per-class, and jointly, in accordance with the experimentation plan
- **Policy** supplies a set of tradeoff constraints
  - \* Security policies provide minimum levels of integrity and confidentiality
  - \* Functional policies constrain the logistics solution
- **Act to maximally preserve** means the the generation, optimization, and application of UltraLog control strategies
  - \* Define sensors, actuators, state estimators
  - \* Construct system control laws and strategies

**Major Region Contingency**  
180 Days of Global Operations  
> 1000 Organization Society



**Highly Chaotic Environment**  
Up to 45% infrastructure loss  
Directed Enemy IW Attack



**Survivable Operations**  
< 20% Capability Loss  
< 30% Performance Hit





# UltraLog Technology

## Hardening Cougaar



**ALP**

**With UltraLog**

**Robustness**

### Basic Fault Tolerance

- Localized persistence of state
- Stable under intermittent comms
- Run-time manual reconfiguring

### Advanced Battlefield Grade Tolerance

- Dynamic comms-aware redundancy
- Catastrophic fault isolation / recovery

**Highly Survivable**

**Scalability**

### Peacetime Logistics Scalability

- Time-phased locality of information
- Efficient simple negotiations

### Wartime Logistics Scalability

- Dynamic adaptation to environment
- Streamlined / compressed negotiation
- Variable fidelity adaptive processes

**Guaranteed Stable**

**Security**

### Standard Commercial Grade Security

- Rich encapsulation of functionality
- Optimized task grammar / Signed JARS, applets, config files
- PKI, inter-community VPNs

### State-of-the-Art Security

- Resource pooling / Mode moment
- Stochastic traffic masking
- Certificate management & RBAC
- Adaptive comms routing & encryption

**Resistant to IW Attack Integrated System**

**Project Objective**

**Large-Scale Distributed Agent Architecture for Logistics**

**Solution for Agent Societies Operating in Intense IW & KW Environment**



# Onalog Architectural Approach

## Cover Every Weakness with Two Strengths



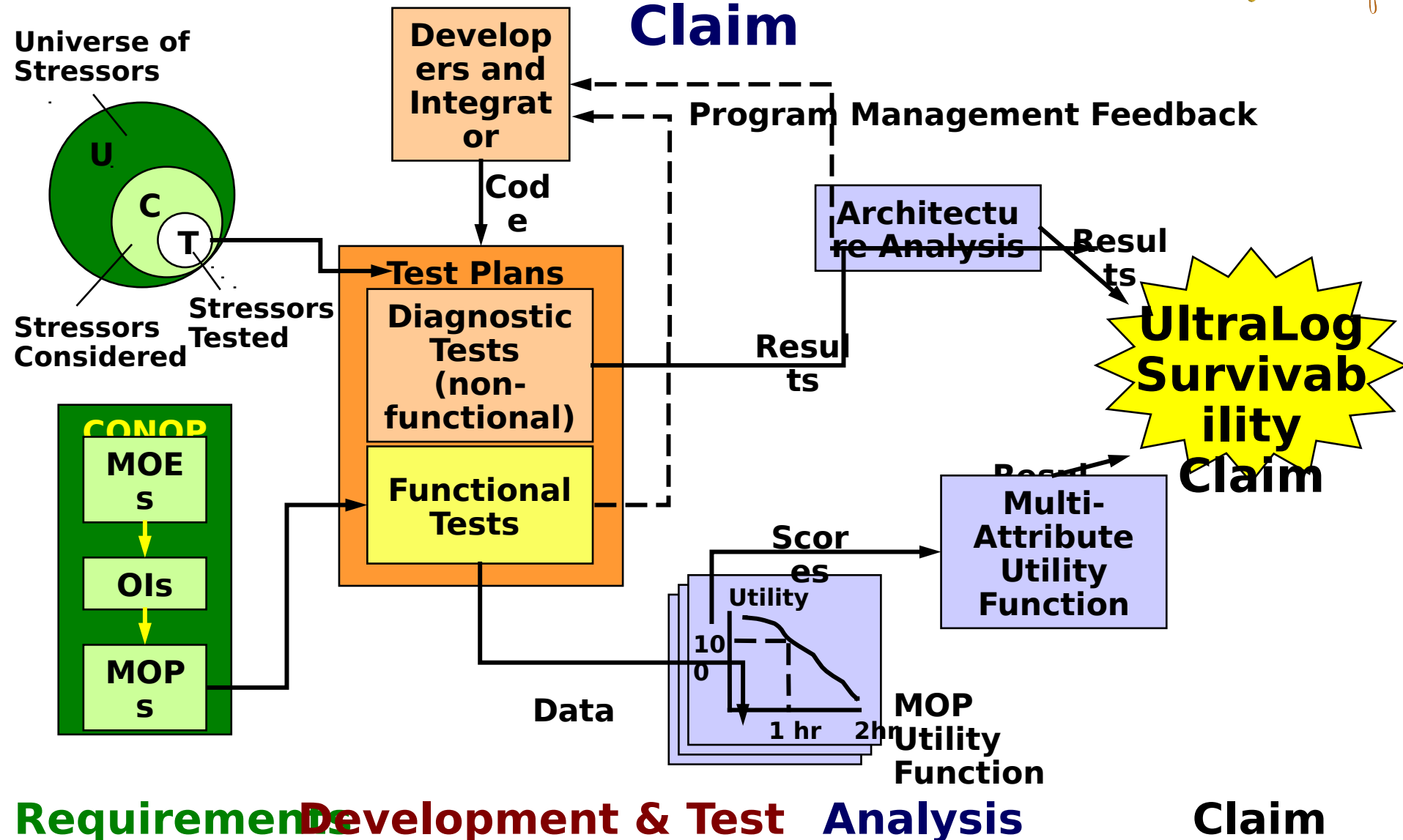
| <b>Stress Type</b>  | <b>Avoid</b> | <b>Detect</b> | <b>Contain</b> | <b>Recover</b> | <b>Defenses</b>                                    |
|---|--------------|---------------|----------------|----------------|--|
|   |              |               |                |                | A - Signed Jar Files Class Loader                  |
| <b>Security Stresses [Info Attacks]</b>                           |              |               |                |                | B- Alert Generation                                |
| Insertion of rogue software classes into society                  | A            | A, B          |                | E              | C- Leases on Certs/Identity                        |
| Insertion of rogue agent into society                             | D            | D, B          |                | C              | D- Certificate Authenticated Messaging             |
| Corruption of data between Cougaar and DBs or External Systems    | H            |               |                |                | E- Rehydration from Persistence                    |
| Corruption of data between Cougaar and Users                      | G            |               |                |                | F- Satan-like vulnerability daemon                 |
| Corruption of Persisted State                                     | K            | K             |                | L              | G- SSL UI connections                              |
| Attempt to read or modify Agent-Internal data by unauth entities  | J, S, T      | J, I          |                |                | H- Secure JDBC connections                         |
| Attempt to read or modify Inter-Agent Messages by unauth entities | M            |               |                |                | I- Rovers  |
| Attempt to read Persistent State by unauthorized entities         | K            |               |                |                | K- Checksummed, encrypted, distributed persistence |
|   |              |               |                |                | L- Redundant stores and M-of-N techniques          |
| <b>Scalability Stresses [Wartime Loads]</b>                       |              |               |                |                | M- Encrypted Messaging                             |
| Scaling by #of high-level (root) tasks                            |              | R, O          | N, P, Y        | Q              | N- Variable Quality Processing                     |
| Scaling By Frequency and Magnitude of Perturbations               |              | "             | "              | "              | O- Chaos Detectors                                 |
| Scaling By Frequency and Magnitude of Queries                     |              | "             | "              | "              | P- Chaos Dampeners                                 |
| Scaling By #of Organizations                                      |              | "             | "              | "              | Q- Load Balancing                                  |
| Scaling By complexity of inter-agent relationships                |              | "             | "              | "              | R- Performance Monitoring                          |
| Scaling By #of Nodes  |              | "             | "              | "              | S- Noise Generation                                |
| Scaling By #of Agents   |              | "             | "              | "              | U- Hot Spares                                      |
| Scaling By Bandwidth [In LAN, between LANs]                       |              | "             | "              | "              | V- Asynchronous Operations                         |
| Scaling By Memory   |              | "             | "              | "              | W- Proxies   |
| Scaling By CPU  |              | "             | "              | "              | X- Health Checking                                 |
|   |              |               |                |                | Y- Prioritized Operations                          |
| <b>Robustness Stresses [Infrastructure Damage]</b>                |              |               |                |                | Z- Alternative Message Transports                  |
| Loss of Nodes   |              | X             |                | E              |  |
| Loss of Agents  |              | X             |                | E              |  |
| Loss of Connectivity  |              | V             | W              | V, Z           |  |
| Loss of Persistence Data  |              | K             |                | L              |  |





# UltraLog Assessment Cycle

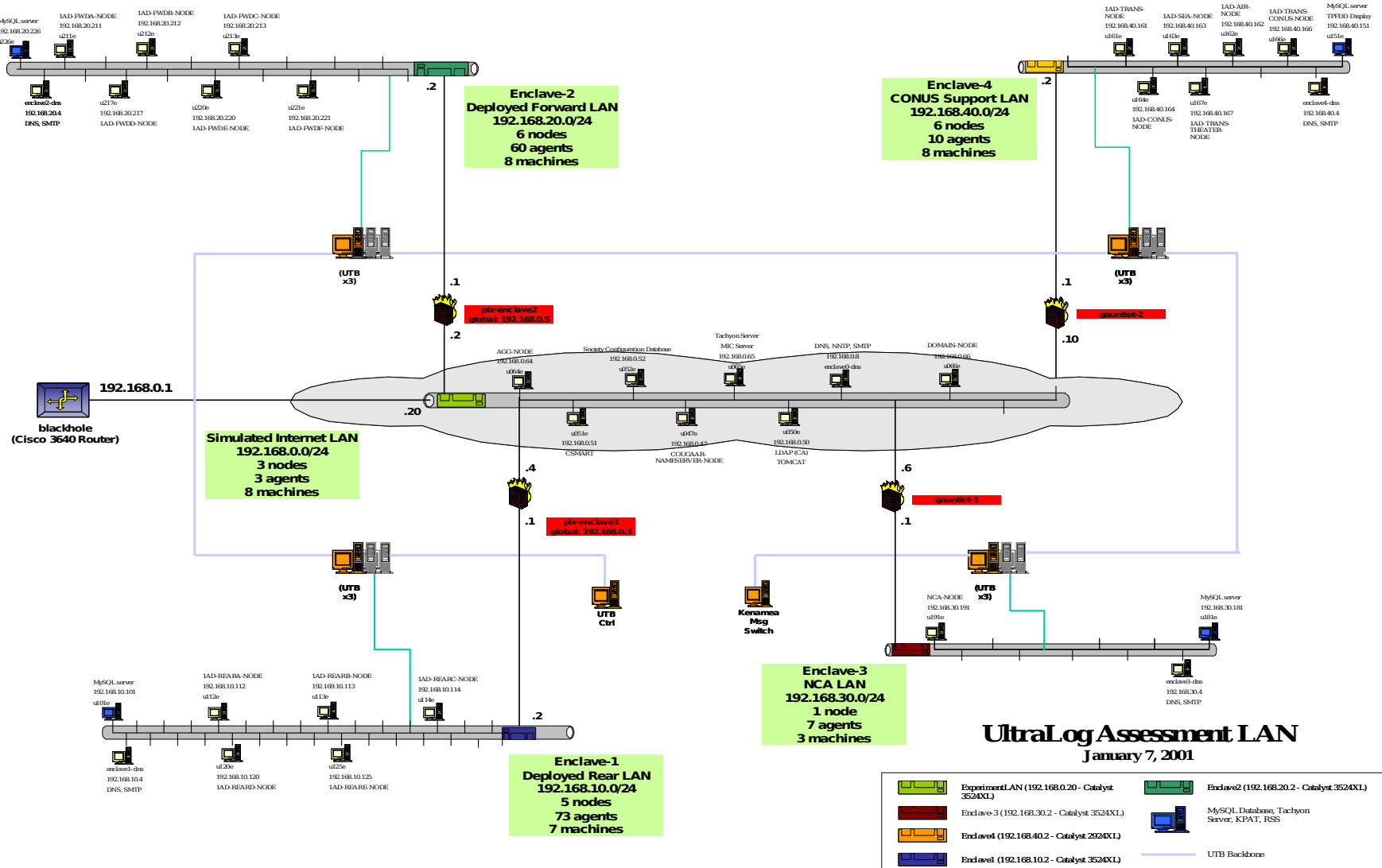
## Supporting the Survivability Claim





# Assessing UltraLog

## Integration and Testing at the TIC





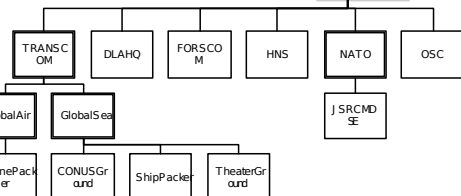
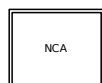
# Initial Assessment Society

## Small 1-AD Society (139 Organizations)

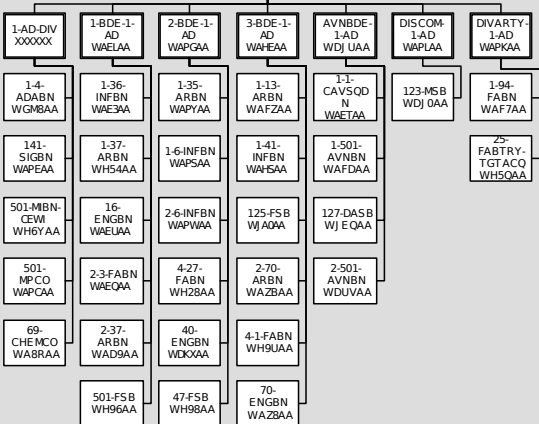


Driven by  
**CONOPS**  
Scenario

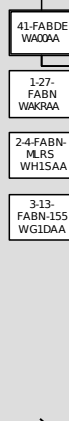
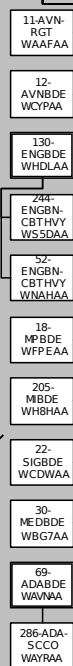
### Command



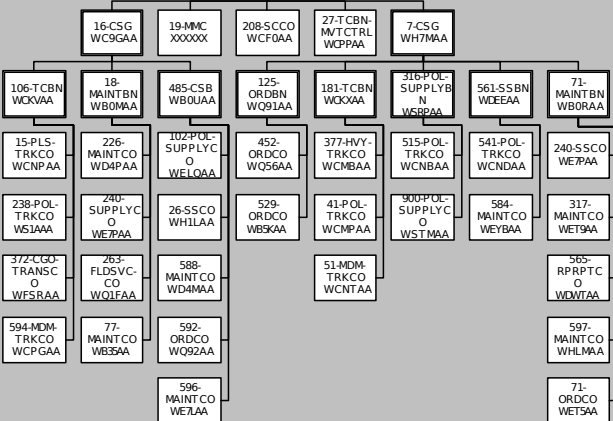
### 1-AD



### 5-CORPS-REAR

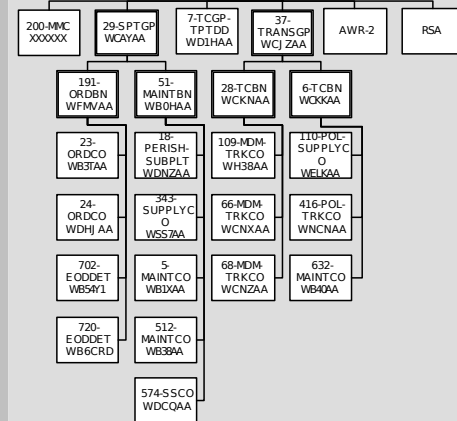


### 3-SUPCOM



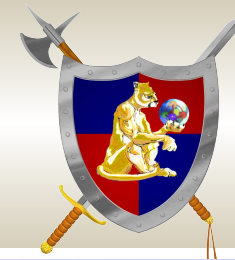
### 5-CORPS-ARTY

### 21-TSC





# UltraLog Transition Plan



## Department of Defense



### Defense Logistics Agency



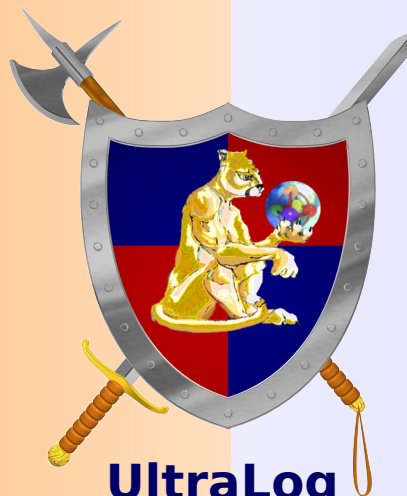
### Future Combat System



### Global Combat Support System



### Focused Logistics Wargame



### UltraLog & Cougaar

## Open



[www.cougaar.org](http://www.cougaar.org)

## Open Source License Commercial transitions



# UltraLog Program Schedule



## Developer Team

NAI, BBN, Boeing, GE, SRA, LMI, IET, MIC, OBJS, PSU, MIC, 21<sup>st</sup> Century, Zel, IHMC, UMemphis, Honeywell

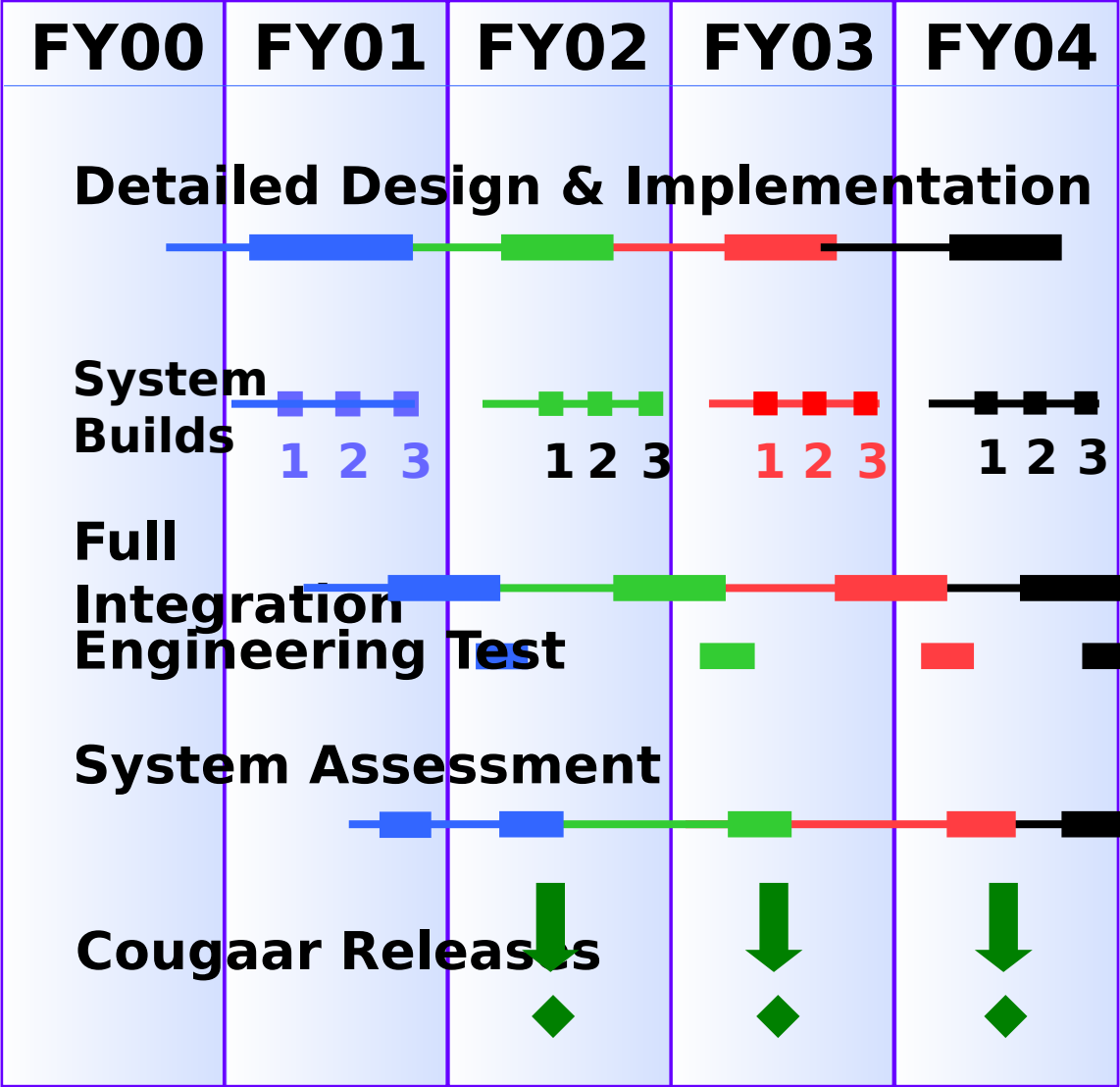
## Integration Team

BBN, Lockheed-Martin, TASC

## Assessment Team

SRI, LATA, Sandia, LMI

## CCB Transition





# UltraLog's End Products



- Revolutionary software for agent system survivability, including:
  - ★ Explicit dynamic balancing of survivability mechanisms
  - ★ Defensive posturing and fault tolerance for maximum robustness
  - ★ Variable fidelity adaptive processes
  - ★ The survivability argument
- Hardened Cougaar
  - ★ Transitions using DARPA's Cougaar Open Source base
  - ★ New Cougaar applications for highly demanding conditions

**General  
Architecture and  
Specific  
Algorithms For  
Survivable Agent  
Systems**

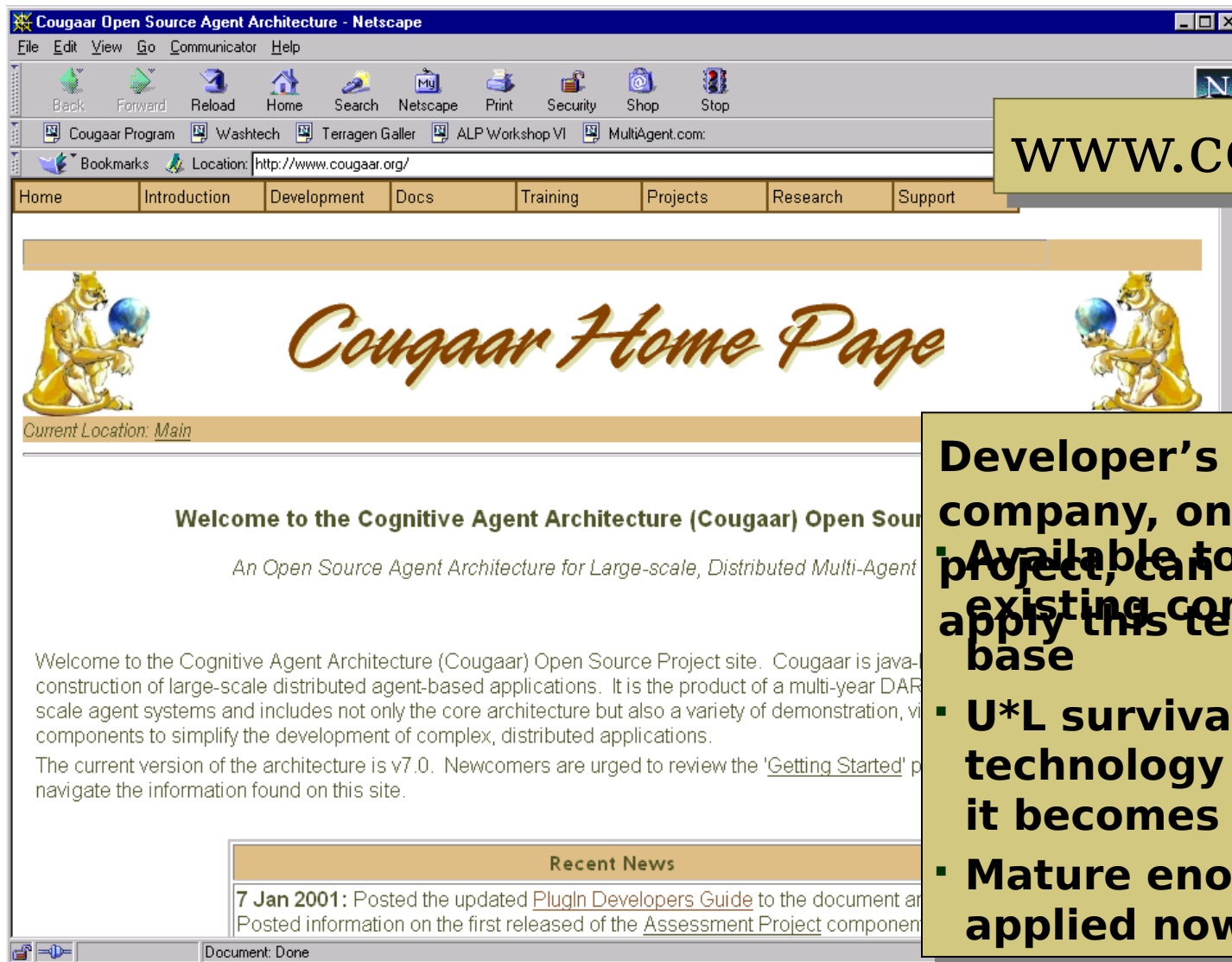
**Cougaar  
Applications for  
Chaotic**

UltraLog technology will demonstrate that agent technology is **dependable** in the harshest and most chaotic wartime environments.





# Getting UltraLog



[www.cougaar.org](http://www.cougaar.org)

- Developer's of **ANY** company, on **ANY** project, can pick up and apply this technology base
- U\*L survivability technology injected as it becomes available**
- Mature enough to be applied now**
- Free license**



# Conclusion



- **The Advanced Logistics Project...**
  - ★ **Developed a complete information technology suite to achieve the vision of Focused Global Logistics**
  - ★ **Demonstrated a prototype end-to-end logistics system**
    - ⊕ Generated a level 5 TPFDD in an hour
    - ⊕ Planned and monitored execution of multiple simultaneous operations
    - ⊕ Dynamically replanned as problems and changes occurred
  - ★ **Matured the Cougaar open-source technology through pilots, experiments and operational fielding with our program partners**
- **UltraLog will...**
  - ★ **Harden the Cougaar technology to be survivable in the most extreme warfare conditions**
  - ★ **Use Cougaar as a testbed to develop state-of-the-art security, robustness, and scalability technologies for agent architectures**
  - ★ **Demonstrate survivable, tailorable logistics under simultaneous cyber and kinetic attack**
  - ★ **Continue Cougaar support and training through '04**